Digital Keywords

Attitude Hold Mode

Autopilot

Axial Velocity Maneuver

Computer Simulation

Dot Product Jet Selection Method

EASY5

Euler's Theorem

Inter-Continental Missile (ICBM)

Lagless Filter

Large Attitude Maneuver

Least Squares Estimator

Monte Carlo Analysis

Phase Space Logic

Post Boost Vehicle (PBV)

Reaction Control Jets

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Terminal Condition Maneuver

Quaternion

Single-Axis-Rotation (SAR)

Z-Transform

Certificate of Appreciation

Robert G. Borst

Engineering Technology Employee of the Month - November, 1984

FOR PERFORMANCE EXCELLENCE:

For developing a superior simulation program capable of analyzing the performance of an ICBM's post boost vehicle's (PBV) attitude and velocity control system. This work has made Boeing's PBV velocity and attitude control analysis competitive with the industry.

Presented This 15th Day of FEBRUARY, 1985

W. L. Wilson

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Subject: Generalized PBV Simulation for IR & D task: Ballistic Missile Control EWA
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Reference: (1) Bergmann, E.V., "A New Spacecraft Autopilot," Charles Stark Draper Laboratory Report T-628, May 1976.

- (2) Kellogg, M.L., "Precise Nulling of Attitude and Motion Errors of a Spacecraft Using a Phase Space Autopilot." Charles Stark Draper Laboratory Report T-661, Sept. 1978.
- (3) Silver, S.R., "A Unified Spacecraft Autopilot for Controlling Velocity and Attitude in Several Types of Maneuvers," Charles Stark Draper Laboratory Report T-823, May 1983.

Summary

An EASY5 simulation has been developed to rapidly assess controllability of a generic postboost vehicle (PBV). A large attitude control law, axial velocity control law, terminal condition control law, and an attitude hold control law have been integrated into one control algorithm. This commonality minimized computer program complexity and memory requirements. The phase space technique was used to coordinate control for all six degrees of freedom of the vehicle and permit convergence on an end state of constant commanded attitude and constant commanded linear velocity. All IR & D objectives have been successfully completed and verified using several PBV configurations and representative system tolerances.

Problem

Computer tools for assessing PBV reaction control system performance are all very detailed and oriented toward specific program designs, such as the inertial upper stage (IUS). These tools, therefore, do not lend themselves to rapid assessment of system design requirements. A preliminary design tool is needed that will allow easy implementation of configuration changes.

Objective

The specific objective of this IR & D task is to develop a general six degree of freedom preliminary design computer simulation for PBV reaction control design analysis.

Approach

A general simulation using the EASY5 computer code will be developed to permit rapid accommodation of changes in thruster locations, thrust angle with respect to body axes, and thruster characteristics such as minimum impulse bit and thrust level. A single-axis-rotation (SAR) control law utilizing phase space logic will be implemented for assessing timelines, fuel consumption, and duty cycles. To the extent possible, the control law will be generalized to accommodate various system configurations.

Progress

All planned activity described under Objective and Approach have been successfully completed. The remainder of this memorandum documents the algorithms developed and presents simulation results of a typical eight thruster configuration. Figure I depicts the control system which was implemented in the EASY 5 simulation.

Measurement and Estimation

The measurements used by the autopilot shown in Figure 1 are assumed to come from an inertial measurement unit (IMU). The IMU measures the velocity contribution produced by the reaction control jet forces (total velocity - gravity component). The IMU measures the linear velocity at its location on the vehicle and measures the vehicle's attitude relative to the IMU inertial reference frame. These IMU measured quantitites are sampled every computer cycle for use in the flight computer error calculation routine. This routine builds an attitude increment vector by comparing the present IMU measured attitude with the attitude measured at the previous computer cycle. This routine also calculates the attitude error by making use of Euler's Theorem and will be discussed in the next section. Since angular rate is not measured directly by the IMU, an estimation

method must be used. Two estimation routines have been developed for this control system. A "lagless filter" estimation routine is used when the jets are firing and a "least - squares" estimation routine is used during the coast period prior to the final nulling burn.

The derivation of the "lagless filter" as presented in Reference (3) is as follows:

$$\frac{W_i + W_{i-1}}{2} = \frac{\Delta \theta}{\Delta T} \tag{1}$$

Where:

ΔT = control cycle interval

 $\Delta \theta$ = change in attitude during the control cycle

W : 1 = the present angular velocity

W i = the angular velocity at the previous sample instant

The difference between the present angular velocity and the previous angular velocity is equal to the angular velocity gained (AW) during the previous control cycle

$$W_i - W_{i-1} = \Delta W \tag{2}$$

Dividing Eq. (2) by 2 and adding it to Eq. (1) results in the following expression for the present angular velocity

$$W_{i} = \frac{\Delta \theta}{\Delta T} + \frac{\Delta W}{2} \tag{3}$$

The change in attitude is calculated from IMU measurements ($\Delta\theta_{\rm m}$), and the angular velocity gained can be approximated by the previous angular velocity-to-be-gained command (Wg). Therefore, the angular velocity can be estimated with the following equation

$$W_{i} = \frac{\Delta \theta_{M}}{\Delta T} + \frac{W_{G}}{2} \tag{4}$$

where wi equals the estimate of the present rotational velocity.

The IMU measurements, and consequently $\Delta\theta_m$, contain high frequency noise, however, so a lagless filter is added to this equation to get a better estimate. To begin the derivation of the lagless filter, the z-transform representation of Eq. (4) is multiplied by a term that is a unity transfer function (and therefore lagless) to produce the expression

$$W(Z) = \left[\frac{\Delta\theta_{M(Z)}}{\Delta T} + \frac{W_{G(Z)}}{2}\right] \left[\frac{1}{\frac{\tau(1-Z^{-1})}{\Delta T} + 1} + \frac{\frac{\tau(1-Z^{-1})}{\Delta T}}{\frac{\tau(1-Z^{-1})}{\Delta T} + 1}\right]$$
(5)

Since $\frac{\Delta\theta_{M}(Z)}{\Delta T} + \frac{W_{G}(Z)}{2}$ is equivalent to the z-transform of the present angular velocity, this quantity multiplied by $(1-z^{-1})$ is equal to the z-transform of the change in angular velocity during the last sample cycle, which as stated previously is assumed equal to the previous angular velocity-to-be-gained command W_{g} . So

$$W_{G}(Z) = \left[\frac{\Delta \theta_{M}(Z)}{\Delta T} + \frac{W_{G}(Z)}{2}\right] (1 - Z^{-1})$$
 (6)

Substituting this into Eq. (5) gives

$$W(Z) = \left[\frac{\Delta\theta_{M}(Z)}{\Delta T} + \frac{W_{G}(Z)}{2}\right] \left[\frac{1}{\frac{\tau(1-Z^{-1})}{\Delta T}+1}\right] + W_{G}(Z) \left[\frac{\frac{\tau}{\Delta T}}{\frac{\tau(1-Z^{-1})}{\Delta T}+1}\right]$$
(7)

Multiplying by the denominator yields

$$\begin{bmatrix} W(Z) & \frac{\tau(1-Z^{-1})}{\Delta T} & +1 \end{bmatrix} = \frac{\Delta\theta_{M}(Z)}{\Delta T} + \frac{W_{G}(Z)}{2} + W_{G}(Z)\frac{\tau}{\Delta T}$$
(8)

which is equivalent to

$$\left(\frac{\tau}{\Delta T} + 1\right) W(Z) - \left(\frac{\tau}{\Delta T}\right) Z^{-1} W(Z) = \frac{\Delta \theta}{\Delta T} M(Z) + \left(\frac{1}{2} + \frac{\tau}{\Delta T}\right) W_{G}(Z) \tag{9}$$

Taking the inverse z-transform of Eq.(9) gives

$$\left(\frac{\tau}{\Delta T} + 1\right) W_{i} - \left(\frac{\tau}{\Delta T}\right) W_{i-1} = \frac{\theta_{M}}{\Delta T} + \left(\frac{1}{2} + \frac{\tau}{\Delta T}\right) W_{G}$$
 (10)

and rearranging yields

$$W_{i} = \frac{\Delta\theta_{M}}{(\frac{\tau}{\Delta T} + 1)\Delta T} + W_{G} \frac{\frac{\tau}{\Delta T} + \frac{1}{2}}{(\frac{\tau}{\Delta T} + 1)} + W_{i-1} \frac{(\frac{\tau}{\Delta T})}{(\frac{\tau}{\Delta T} + 1)}$$
(11)

or

$$W_{i} = \frac{\Delta \theta_{M}}{(\tau + \Delta T)} + W_{G} \frac{(\tau + \frac{\Delta T}{2})}{(\tau + \Delta T)} + W_{i-1} \frac{\tau}{(\tau + \Delta T)}$$
(12)

which is the desired angular velocity estimation equation derived using the lagless filter approach. The time constant τ can be varied depending on the relative uncertainties in $\theta_{\rm m}$ and $W_{\rm g}$ to obtain good estimation performance. The value of τ used in the computer simulation was chosen empirically by comparing the estimator's performances for several values of τ .

The derivation of the "least-squares" estimator as presented in Reference (3) is as follows:

The least-square method estimates the angular velocity of the space vehicle from N attitude measurements taken during a coast period of duration $T_{\rm coast}$, where $T_{\rm coast}$ equals N - 1 sample intervals. A hypothetical plot of θ versus time for one axis is shown in Figure 2. The estimate is derived by finding the slope of the straight line that provides a "best fit" to the N attitude measurements. The "best fit" straight line can be defined mathematically as the line

$$\theta(t) = mt = b \tag{13}$$

that minimizes the sum (S) of the squares of the errors between the line and the measured attitude at each of the N sample instants, where m is the slope of the line and b is the intercept. S is given by the expression

$$S = \sum_{i=1}^{N} (\theta(t_i) - \theta_i)^2$$
 (14)

where t_i is the i^{th} sample instant and θ_i is the i^{th} value of θ . The desired angular velocity estimate is

$$W = \frac{d}{dt} \theta(t) = m \tag{15}$$

From the method of least-squares, the value of W is given by

$$W = m = \frac{\sum_{i=1}^{N} t_{i} \theta_{i} - (\sum_{i=1}^{N} t_{i})(\sum_{i=1}^{N} \theta_{i})}{\sum_{i=1}^{N} t_{i}^{2} - (\sum_{i=1}^{N} t_{i})^{2}}$$
(16)

From Figure 2, it can be seen that ti can be expressed as

$$t_i = t_1 + (i-1) \Delta T$$
 (17)

where t_1 is the initial sample instant and ΔT is the sample interval. It can be shown that W does not depend on the value of t_1 , so t_1 was arbitrarily chosen to equal ΔT , reducing Eq. (17) to

$$t_i = i \Delta T \tag{18}$$

The following identities can be written

$$\sum_{i=1}^{N} i = \frac{N(N+1)}{2}$$
 (19)

$$\sum_{i=1}^{N} i^2 = \frac{N(N+1)(2N+1)}{6}$$
 (20)

Substituting Eq. (18) into Eq. (16) and using the above identities results in the expression

$$W = \frac{N \Delta T \sum_{i=1}^{N} i \theta_{i} - \frac{N(N+1) \Delta T}{2} \sum_{i=1}^{N} \theta_{i}}{\frac{N^{2}(N+1)(2N+1) \Delta T^{2}}{6} - (\frac{N(N+1) \Delta T}{2})^{2}}$$
(21)

which can be reduced to yield the expression

$$W = \frac{12 \sum_{i=1}^{N} (i - \frac{N+1}{2}) \theta_{i}}{(N^{3}-N)\Delta T}$$
 (22)

This is the desired least-squares coast angular velocity estimation equation. When this equation is implemented, it can be written as

$$W = \sum_{i=1}^{N} (K_1 i + K_2) \bullet_i$$
 (23)

where:

$$K_1 = \frac{12}{(N^3 - N) \Delta T}$$
 (24)

and

$$K_2 = \frac{-12 \frac{N+1}{2}}{(N^3 - N) \Delta T} \tag{25}$$

Single-Axis-Rotation (SAR)

According to a Theorem of Euler, the attitude of a body can be changed from any given orientation to any other orientation by rotating the body about an axis that is fixed

to the vehicle and stationary in inertial space. The attitude error between the space vehicle's present attitude and a desired attitude commanded by the guidance routine can be represented by a three-element vector based on such a rotation. The direction of the vector defines the single axis about which the vehicle must rotate to reach the desired attitude, and the magnitude of the vector represents the angle through which the vehicle must rotate about this axis. The quaternion is a compact form for representing this single fixed axis and angle referred to by Euler's Theorem. The advantage of the quaternion lies in its ability to define the rotational relationship between two coordinate systems using only four numbers as opposed to the nine elements of a direction cosine matrix. The principal impediment in using quaternions has been that the direction cosine matrix, rather than the quaternion, is the desired end product of computation. When the object of the computation is to obtain the control error it is not necessary to define the direction cosine matrix. Optimum control, in the least angle sense, is performed by defining the control error in terms of the single axis and angle of Euler's Theorem. The problem can be solved completely in terms of quaternions. The attitude error used in this control system is caluculated as follows:

The conjugate of the navigation quaternion is multiplied by the guidance quaternion to form the single-axis-rotation quaternion

$$\overline{Q}_{SAR} = \overline{Q}_{NAV} \overline{Q}_{GUID}$$
 (26)

such that

$$\overline{Q}_{SAR} = q_1 + q_2 \overline{i} + q_3 \overline{j} + q_4 \overline{k}$$
 (27)

corresponding to

$$\overline{Q}_{SAR} = (\cos(\frac{\alpha}{2}), \overline{R} \sin(\frac{\alpha}{2}))$$
 (28)

where:

R= Euler axis unit vector

α= rotation angle about Euler axis unit vector

and calculating for R we get

$$R_{i} = q_{2}/\sin(\frac{\alpha}{2})$$

$$R_{j} = q_{3}/\sin(\frac{\alpha}{2})$$

$$R_{k} = q_{4}/\sin(\frac{\alpha}{2})$$
(29)

The attitude error vector (E) is then found to be

$$\overline{E} = 2\overline{R} \sin(\frac{\alpha}{2})$$
 (30)

It is this vector representation of the attitude error that is used by the control law.

Control Law

A common control logic is used to perform the four types of maneuvers: large attitude maneuver, axial velocity maneuver, terminal condition maneuver, and attitude hold mode. The basic equation of the control law can be derived for the idealized case of a large attitude maneuver whose duration is known at the beginning of the maneuver. Since the duration of the maneuver is known initially, the time remaining at any point in the maneuver can be easily computed. The control law is designed to compute a angular velocity command ($\overline{W}c$) each control instant, such that if this velocity is achieved at the end of the upcoming control cycle interval, and then linearly reduced to zero in the remaining maneuver time (T_{GO}), the attitude error will also be reduced to zero.

Consequently, the area under the angular velocity curve in Figure 3 is set equal to the estimated attitude error (E), so the attitude error will be zero when the angular velocity goes to zero.

$$AREA = \frac{W + W_c}{2} \quad (\Delta T) + \frac{W_c}{2} \quad (T_{GO} - \Delta T)$$
 (31)

so that in vector form

$$\overline{E} = \frac{\overline{W} + \overline{W}_c}{2} (\Delta T) + \frac{\overline{W}_c}{2} (T_{GO} - \Delta T)$$
(32)

Cancelling gives

$$\overline{E} = \frac{\overline{W}}{2} (\Delta T) + \frac{\overline{W}_{C}}{2} (T_{GO})$$
 (33)

and solving for $\overline{\mathbb{W}}$ c yields the equation for the commanded angular velocity

$$\overline{W}_{C} = \frac{2\overline{E} - \Delta T \overline{W}}{T_{GO}}$$
 (34)

The equation for the angular velocity-to-be-gained is

$$\overline{W}_{G} = \overline{W}_{C} - \overline{W}$$
 (35)

Since the duration of a maneuver is not known in advance, a method to determine the value of T_{GO} is redefined as a varying parameter related to but not always equal to the remaining maneuver time.

For the large attitude maneuver, T_{GO} is initialized to a small value (to account for angular velocity coupling) and incremented each control cycle by the control cycle interval (ΔT) until the magnitude of the attitude error has been reduced to half its original magnitude. The remainder of the maneuver is executed with T_{GO} being decremented each control cycle by ΔT until the end of the maneuver.

For the attitude hold mode, Eq. (34) used with a fixed value of T_{GO} will drive both the attitude error and angular velocity towards zero with the speed of response depending on the value of T_{GO}. However, in the attitude hold application, the jet firings must be inhibited when these states are near zero to prevent excessive fuel usage as the vehicle limit cycles. Therefore, if the magnitudes of the attitude error and the angular velocity are both less than specified deadbands, the angular velocity-to-be-gained command Eq. (35) is set equal to zero. If the attitude error is large, a small value of T_{GO} is used which makes the gains in Eq. (34) large, and causes the error to be quickly reduced. If the attitude error is small, a large value of T_{GO} is used, causing the angular velocity command to be small. A small angular velocity is desired so the attitude error will remain within its deadband for an appreciable time to minimize fuel consumption.

The terminal condition maneuver and the axial velocity maneuver also make use of a linear velocity-to-be-gained vector, \overline{V}_G .

$$\overline{V}_{G} = \overline{V}_{C} - (\overline{V}_{IMU} - \overline{W} \times \overline{R}_{CM-IMU})$$
 (36)

where:

= linear velocity command vector from guidance

 \overline{V}_{IMU} = measured IMU linear velocity vector

w = estimated angular velocity vector

RCM - IMU = position vector from center of mass to the IMU position

To combine the linear velocity-to-be-gained vector with the angular velocity-to-be-gained vector effectively requires that the magnitude of the linear velocity-to-be-gained command be limited to a value that can be nulled in one control cycle interval. This is a result of scaling done by the jet selection routine which would otherwise impair attitude error control. This will be demonstrated in the next section. In a method analogous to

the derivation of Eq. (34), it can be shown that for terminal condition control the angular velocity command is

$$\overline{W}_{C} = \frac{2\overline{E} - \Delta T \overline{W}}{2(\Delta T + T_{COAST})}$$
 (37)

This equation is identical to Eq. (34) with

$$T_{GO} = 2 (\Delta T + T_{COAST})$$
 (38)

where: Tcoast = coast period prior to final nulling burn

For terminal condition control and axial velocity maneuvers, both angular velocityto-be-gained and limited linear velocity-to-be-gained are nulled by the jet selection routine.

Jet Selection Logic

Assuming a rigid vehicle with constant mass properties, the vehicle equations of motion may be expressed as

$$\overline{T} = \frac{d\overline{H}}{dT} + \overline{W} \times \overline{H}$$
 (39)

and

$$\overline{F}_{I} = M \frac{d\overline{V}_{I}}{dt} \tag{40}$$

where:

- T = 3-dimensional torque vector whose elements are the net jet torques about each of the three body axes
- F_I= 3-dimensional force vector whose elements are the net jet forces along three orthogonal inertial references axes
- \overline{W} = 3-dimensional angular velocity vector whose elements are the

angular velocities about the three body axes

H = 3-dimensional angular momentum vector

 $\overline{H} = I\overline{W}$, where I is the inertial tensor of the vehicle

 \overline{V}_{I} = 3-dimensional linear velocity vector whose elements are the linear velocity components along three inertial reference axes

M = vehicle mass

The above equations can be simplified as follows for the particular problem of achieving an end state of constant attitude and constant linear velocity.

First, the angular velocities comprising \overline{W} can be assumed to be small enough that the term $\overline{W} \times \overline{H}$ can be neglected, resulting in

$$\overline{T} = I \frac{d\overline{W}}{dt}$$
 (41)

(Here, it may be noted that the elements of $\overline{\mathbb{W}}$ x $\overline{\mathbb{H}}$ are called "angular velocity coupling terms").

Second, the effects of angular rotation on the direction of the linear acceleration resulting from the jet forces can be neglected, so the Eq. (40) can be rewritten in terms of the body-axis force vector, \overline{F} , and body-axis linear velocity, \overline{V} .

$$\overline{F} = M \frac{d\overline{V}}{dt}$$
 (42)

(NOTE: These approximations are employed only in the autopilot implementation and not in the vehicle simulation.)

Both Eqs. (41) and (42) can be solved for the angular and linear acceleration vectors

$$\frac{d\overline{W}}{dt} = I^{-1} \overline{T}$$
 (43)

$$\frac{d\overline{V}}{dt} = \frac{1}{M} \overline{F}$$
 (44)

The jet selection routine of the phase space autopilot computes a set of firing times (tjet) such that the elements of the change in \overline{W} , as obtained by integrating Eq. (43)

$$\Delta \overline{W} = I^{-1} \int_{0}^{t} \overline{T} dt$$
 (45)

and the elements of the change in V, as obtained by integrating Eq. (44)

$$\Delta \overline{V} = \frac{1}{M} \int_{0}^{t} \overline{F} dt$$
 (46)

are equal to the corresponding elements of the velocity-to-be-gained vector $\overline{\Omega}$.

$$\overline{\Omega} = \begin{bmatrix}
W_{G_X} \\
W_{G_Y} \\
W_{G_Z} \\
V_{G_X} \\
V_{G_Y} \\
V_{G_Z}
\end{bmatrix}$$
(47)

The \overline{W}_g and \overline{V}_g terms are from Eq. (35) and (36) respectively. Thus, the jet selection problem consists of solving

$$\overline{\Omega} = \overline{A}_{AM} \overline{t}_{JET}$$
 (48)

for tjET, where:

$$\overline{A}_{AM} = \begin{bmatrix} \overline{a}_1, \overline{a}_2 & \dots & \overline{a}_m \\ \overline{A}_1, \overline{A}_2 & \dots & \overline{A}_m \end{bmatrix}$$
(49)

$$\overline{a_i} = I^{-1} \overline{R_i} \times \overline{F_i}$$
 (50)

$$\frac{\overline{a}_{i}}{\overline{A}_{i}} = I^{-1} \overline{R}_{i} \times \overline{F}_{i}$$

$$(50)$$

$$\overline{A}_{i} = \overline{F}_{i}/M$$

$$(51)$$

I-1 = inverse inertia matrix

 \overline{F}_{i} = force vector of i^{TH} jet

Ri = position vector of iTH jet

M = vehicle mass

m = total number of jets

Flexibility in jet selection was required to account for changing vehicle mass properties. The "Dot Product Method", described in Reference (1), was chosen to solve Eq. (48). The key feature of this method is the computation of the dot products of the acceleration vector of each jet with the velocity-to-be-gained vector and the use of this dot product to determine the single jet firing time which will produce the largest beneficial change in the velocity-to-be-gained vector. This method is an iterative process and is summarized below:

The jet acceleration matrix from Eq. (49) is modified by C1, a weighting factor equivalent to the lever arm effect from the PBV center of gravity to the control point.

$$\overline{A}_{MAM} = \begin{bmatrix} c_1 \overline{a}_1, c_1 \overline{a}_2 & \dots & c_1 \overline{a}_m \\ \overline{A}_1, \overline{A}_2, & \dots & \overline{A}_m \end{bmatrix}$$
 (52)

Calculating normalizing factors and normalize Eq. (52)

$$N_{i} = \frac{1}{|\overline{A}_{MAM}|}$$
 (53)

$$\overline{A}_{NAM} = \begin{bmatrix} c_1 \overline{a}_1 N_1, c_1 \overline{a}_2 N_2 \dots c_1 \overline{a}_m N_m \\ \overline{A}_1 N_1, \overline{A}_2 N_2 \dots \overline{A}_m N_m \end{bmatrix}$$
(54)

Modify the velocity-to-be-gained vector, Eq. (47) by C1

$$\overline{X} = \begin{bmatrix} c_1 \overline{W}_G \\ \overline{V}_G \end{bmatrix}$$
 (55)

Initialize t_{JET} to zero, set $\overline{R} = \overline{X}$, and begin iteration.

Calculate the dot products of the modified jet acceleration vectors Eq. (54) with the modified velocity-to-be-gained vector Eq. (55)

$$D_{i} = \overline{A}_{NAM_{i}} \bullet \overline{R}$$
 (56)

The iTH jet with the largest positive dot product will provide maximum control authority. Calculate the time to fire this jet

$$\Delta t = D_i N_i \tag{57}$$

Update the total time to fire this jet

$$t_{JET_i} = t_{JET_i} + \Delta t \tag{58}$$

Calculate the residue velocity-to-be-gained vector

$$\overline{R} = \overline{X} - \overline{A}_{MAM} \overline{t}_{JET}$$
 (59)

Iterate until \overline{R} is sufficiently small and then scale \overline{t} JET to less than or equal to one control cycle.

$$\overline{t}_{JET} = \frac{\Delta T}{t_{MAX}} \overline{t}_{JET}$$
 (60)

where: t_{MAX} = largest jet firing time $\Delta T = \text{control cycle}$

We now have time durations for firing the jets. However, the jets do not attain full thrust instantaneously, nor do they decay instantaneously. TJET is adjusted for this effect by the following curve fit:

$$\overline{t}_{JET} = c_1 + c_2 \overline{t}_{JET} + c_3 \overline{t}_{JET}^2$$
 (61)

If the jets all begin to fire at the start of each control cycle interval, the angular acceleration produced will not be constant during the full control cycle. This produces a small source of error since the control laws and estimation routine assume an attitude change each control cycle that is based on constant angular acceleration. This error has been eliminated by centering the jet firing times within the control cycle. With

centering, the attitude change produced each control cycle will be the same as it would be with constant angular acceleration.

The dot product jet selection method provides more versatility than a table lookup routine and uses less software and memory than Simplex Linear programing methods. The dot product method can also account for jet failures and changing vehicle mass properties. However, a problem may develop for a system with a very large number of jets. Many iterations would be needed to find the best jet combination, possibly causing an unacceptable burden on the flight computer.

Computer Simulation

EASY5 was the computer code chosen for the simulation primary because it is widely used by Flight Control Technology staff and is supported on computer systems throughout the company. Flow charts of the simulation can be seen in Figures 4-9. Source code for the Model Generation File can be found in Appendix A. Source code for the Analysis File can be found in Appendix B. Source code for miscellaneous subroutines used in the simulation can be found in Appendix C. The analysis file provided in Appendix B was used to generate the terminal maneuver simulation results contained in the next section. There was a liberal use of comment cards and those people having EASY5 experience should have little difficulty in running the simulation. It should be noted that source listings have been incorporated directly into the manuscript from the original source files to assure accuracy in reproduction.

Simulation Results

The performance characteristics of the control laws presented herein were evaluated using an EASY5 computer simulation. The vehicle is simulated using a constant mass, rigid body model. The dimensions of the vehicle, the placement of the reaction control jets, and the locations of the center of gravity, control point and IMU are shown in Figure 10. To represent uncertainties in the knowledge of vehicle properties, the values of the vehicle's mass, moments and products of inertia, center of gravity, thruster magnitude and orientation were statistically varied. Vehicle properties and Monte Carlo Perturbations are shown in Figure 11 and Figure 12, respectively. The IMU linear velocity measurements were assumed to have a normally distributed random noise with a standard deviation of 0.00167 feet per second. The attitude measurements were assumed to have a normally distributed random noise with a standard deviation of 0.0167 degrees. The reaction control jets were modeled as shown in Figure 13. The jets were assumed to fire

to a precision of 300 micro seconds with a minimum firing time of 0.01 seconds. The computer cycle and control cycle for all runs were 0.010 and 0.150 seconds respectively.

The <u>large attitude maneuver</u> results can be seen in Figures 14-20. The initial value of T_{GO} was 0.31 second and 20 degrees per second was used for the angular velocity limit. The final attitude error and angular velocity magnitudes were 0.144 degrees and 0.675 degrees per second, which are well within the range of values controllable by terminal condition control or attitude hold control.

The <u>terminal condition maneuver</u> results can be seen in Figures 21-29. The terminal condition simulation employed the following values of parameters:

- 1) an attitude error deadband of 0.5 degrees
- 2) a linear velocity limit of 0.04 feet per second
- 3) a linear velocity deadband of 0.03 feet per second
- 4) an angular velocity deadband of 0.5 degrees per second
- 5) a coast sample interval of 0.75 seconds
- 6) a dot product weighting factor of 1.0
- 7) a residue deadband of 0.004

These values were found to produce good performance for this configuration. The final attitude error, angular velocity and linear velocity magnitudes were 0.334 degrees, 0.129 degrees per second, and 0.0015 feet per second respectively.

The <u>attitude hold mode</u> results can be seen in Figures 30-36. The attitude hold simulation employed the following values of parameters:

- 1) a value of the attitude error at which TGO is switched of 0.8 degrees
- 2) an attitude error deadband of 0.5 degrees
- An angular velocity deadband of 1.0 degrees per second
- 4) a value of SMALL TGO of 1.0
- 5) a value of LARGE TGO of 10.0

It can be seen from the figures that both attitude and angular velocity magnitudes were held within the deadbands with a minimum usage of fuel.

The <u>axial velocity maneuver</u> results can be seen in Figures 37-45. The axial velocity simulation employed the following values of parameters:

- 1) an attitude error deadband of 1.0 degrees
- 2) a linear velocity limit of 0.60 feet per second
- 3) a dot product weighting factor of 1.0
- 4) a value of TGO of 0.90
- 5) a residue dead band of 0.004

It can be seen from the figures that attitude control was well maintained and fuel usage was minimal during the axial velocity maneuver.

Conclusions and Recommendations

The simulation results show that the control laws perform the desired control tasks in the presence of uncertainties and disturbances. The terminal errors produced by the large attitude maneuver were shown to be within the initial error capabilities of the terminal condition control law and the attitude hold control law. The attitude hold and axial velocity control laws were shown to be fuel efficient. The Dot Product Jet Selection method was found to be powerful and computationally efficient. The phase space technique, which coordinates control for all six degrees of freedom, was found to rapidly converge on an end state of constant commanded attitude and constant commanded linear velocity. Reaction control system performance can be readily assessed by making minor parameter changes and performing Monte Carlo style analysis. In conclusion, a generalized six degrees of freedom PBV simulation has been developed, verified and is available for distribution.

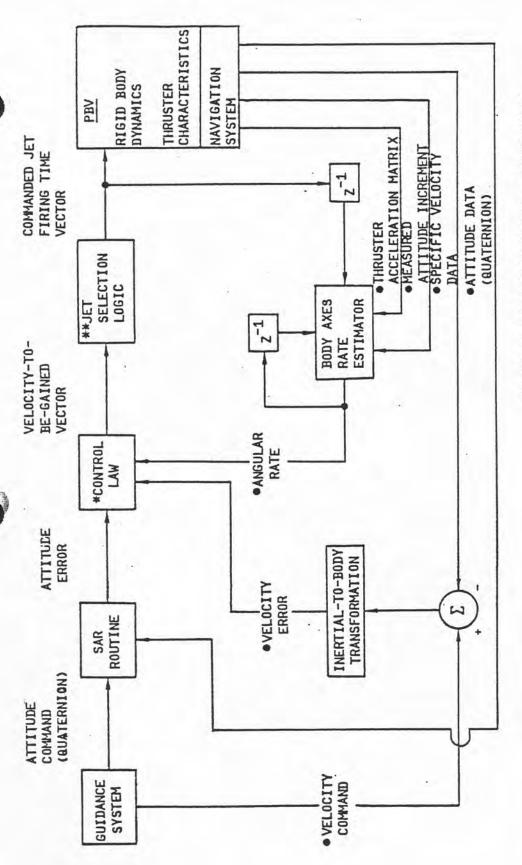
It is recommended that the Gradient Jet Selection method be incorporated into the simulation to further reduce computer memory requirements. It is also recommended that a Kalman Rate Estimator be studied to determine if terminal condition control performance can be improved. It can not be over emphasized that this study is a multi-year task requiring updates as the technologies mature if we are to remain in a competitive posture.

Prepared By

R. G. Borst

Flight Control Technology, 2-3634

TABLES AND FIGURES



*CONTROL LAW BASED ON CSDLs PHASE SPACE UNIFIED AUTOPILOT

**JET SELECTION LOGIC BASED ON CSDLs DOT PRODUCT METHOD

FIGURE 1. PBV CONTROL SYSTEM

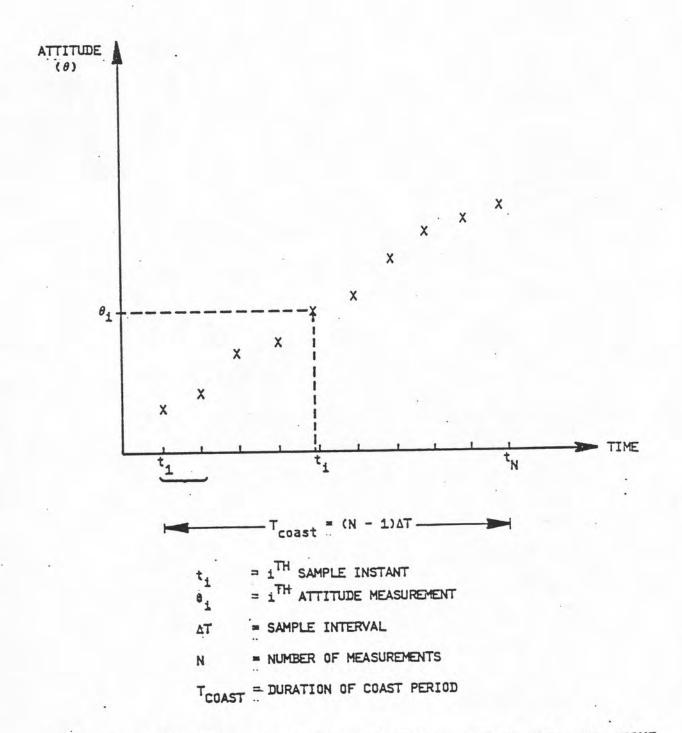
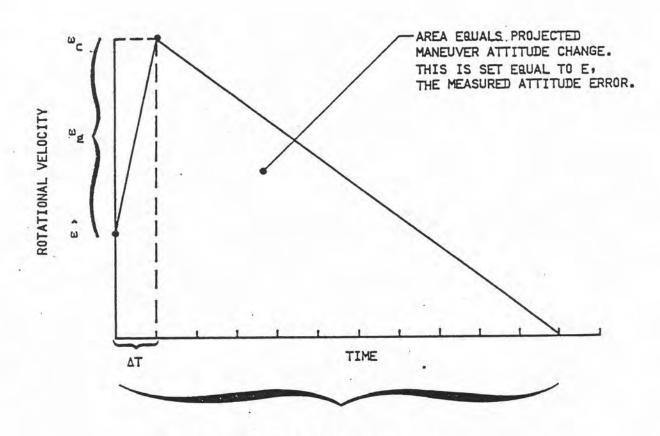


FIGURE 2. HYPOTHETICAL PLOT OF THE MEASURED "ATTITUDE" VS. TIME



ω_ = COMMANDED ROTATIONAL VELOCITY

w .= ROTATIONAL VELOCITY-TO-BE-GAINED

₩ FRESENT ESTIMATED ROTATIONAL VELOCITY

AT = CONTROL CYCLE INTERVAL

Tgg = REMAINING MANEUVER TIME

FIGURE 3. ROTATIONAL VELOCITY VS. TIME GRAPH FOR ONE AXIS SHOWING HOW LAND LAND ARE DETERMINED FOR A LARGE ATTITUDE MANEUVER.

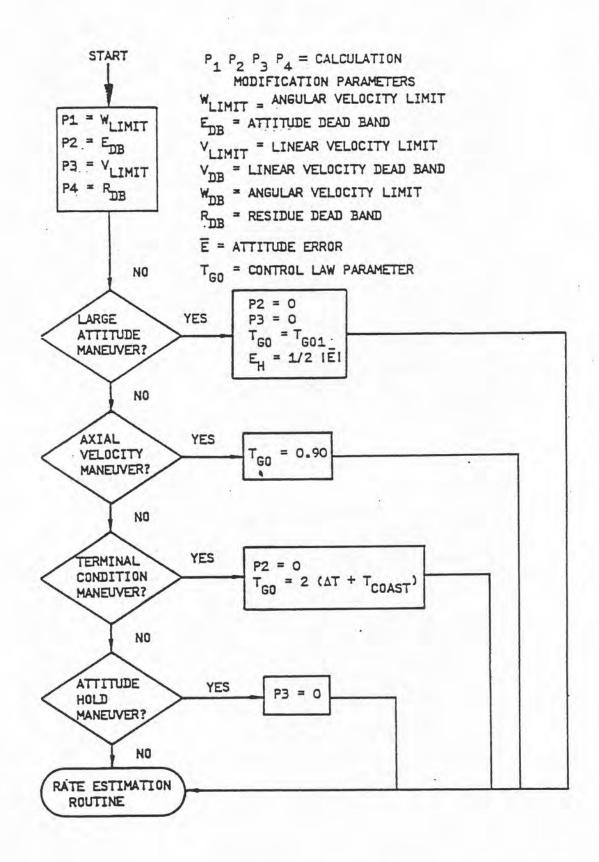
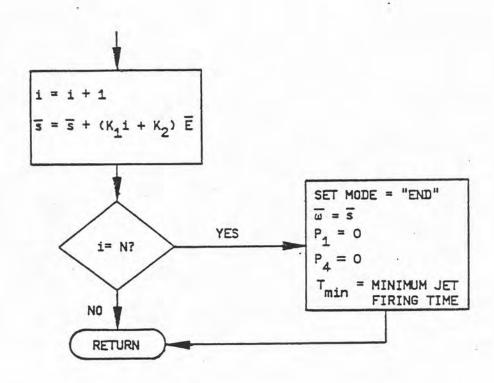


FIGURE 4. AUTOPILOT INITIALIZATION ROUTINE



= SAMPLE COUNTER

= SUM OF WEIGHTED ATTITUDE ERRORS

K₁, K₂ = ESTIMATION EQUATION CONSTANTS

= ATTITUDE ERROR

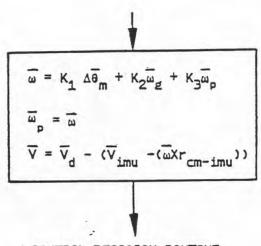
N = NUMBER OF SAMPLES IN COAST PERIOD

= ANGULAR VELOCITY ESTIMATE

P₁, P₄ = CALCULATION MODIFICATION PARAMETER

Tmin = JET SELECTION PARAMETER

FIGURE 5. AUTOPILOT COAST ANGULAR VELOCITY ESTIMATION ROUTINE



CONTROL DECISION ROUTINE

= ANGULAR VELOCITY ESTIMATE

K1,K2K3 = ESTIMATION EQUATION CONSTANTS

△0 = MEASURED ATTITUDE INCREMENT

= ANGULAR VELOCITY-GO-BE-GAINED COMMAND

= PREVIOUS ANGULAR VELOCITY ESTIMATE

= LINEAR VELOCITY ESTIMATE

DESIRED LINEAR VELOCITY (FROM GUIDANCE ROUTINE)

V = LINEAR VELOCITY MEASURED BY IMU

F_____ * VECTOR BETWEEN CENTER OF MASS POSITION AND IMU POSITION

FIGURE 6. AUTOPILOT RATE ESTIMATION ROUTINE

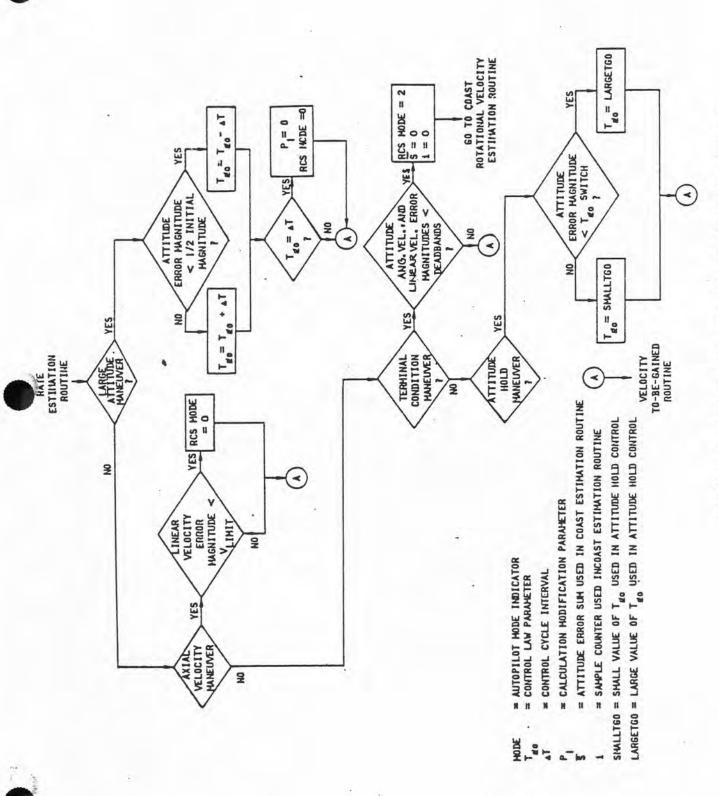


FIGURE 7. AUTOPILOT CONTROL DECISION ROUTINE

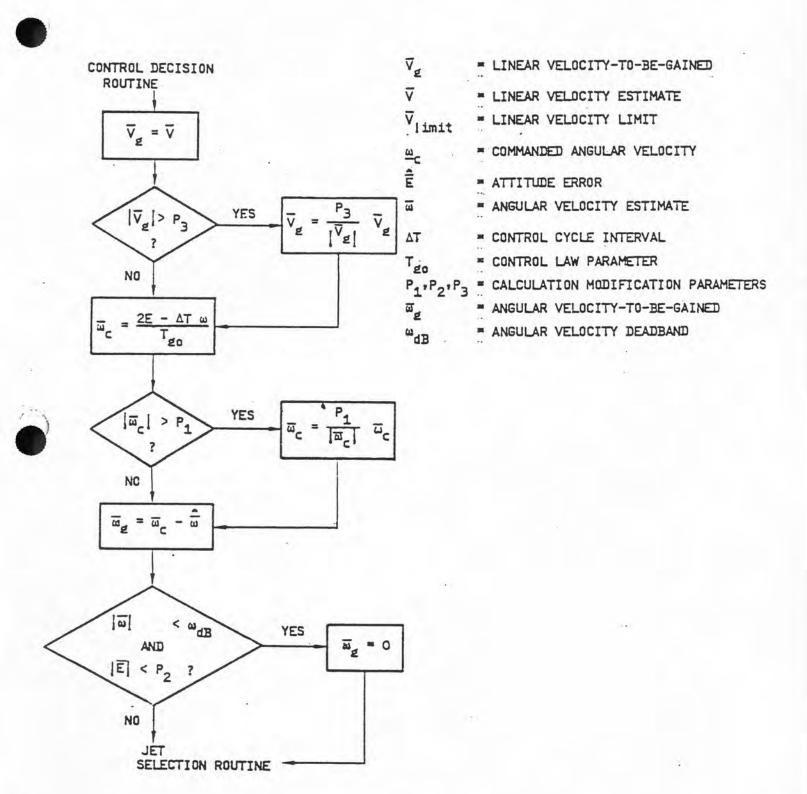
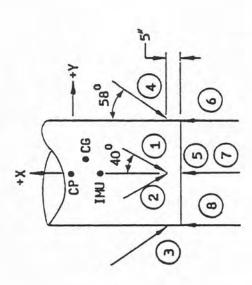
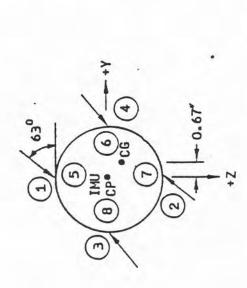


FIGURE 8. AUTOPILOT VELOCITY-TO-BE-GAINED ROUTINE



ARROWS INDICATE DIRECTION OF FORCES ALL JETS ARE 40 LBF



-+X 50"

IMU CP

(5)

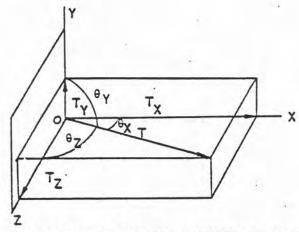
280

- 33" ---16.5"- 93

FIGURE 10. PBV CONFIGURATION

SIMULATION MASS PROPERTIES

MASS	(SLUGS)		30.0
Iyy	(SLUG-FT	2)	34.4
IYY		10	131.6
IZZ	H .		139.1
Ivv	*	н	-1.49
IXZ	и	н	-0.69
I _{V7}	н	11	-0.02



DIRECTION ANGLES OF REACTION CONTROL JETS

JET NUMBER	θ _X (DEGREES)	θ _Y (DEGREES)	θ _Z (DEGREES)
1	118.66°	113.58°	38.67°
(2)		66.42°	141.33°
(3)		38.67°	113.58°
4	*	141.33°	66.42°
(5)	0	90	90
6			
7	1		1
8			1

FIGURE 11

MONTE CARLO PERTURBATIONS

MASS DEVIATION	0.53%	(3 0)
INERTIA DEVIATION	0.53%	
CG LOCATION DEVIATION	0.25 in	
JET ORIENTATION DEVIATION	1.0 DEG.	
LINEAR VELOCITY MEASUREMENT NOISE	0.005 FPS	
ATTITUDE MEASUREMENT NOISE	0.05%	
JET TO JET THRUST DEVIATION	5.0%	
PULSE TO PULSE THRUST DEVIATION	10.0%	1

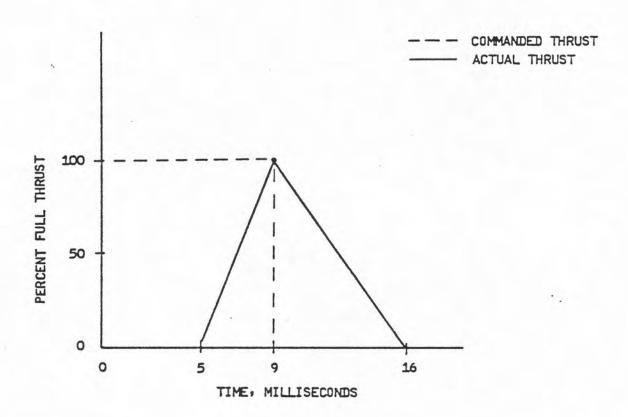


FIGURE 13. REACTION CONTROL JET TIME HISTORY

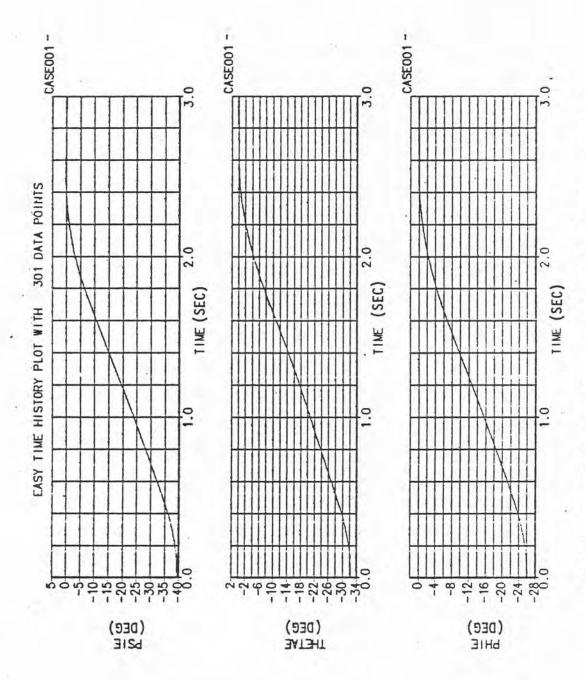


FIGURE 14 ATTITUDE ERROR FOR LARGE ATTITUDE MANEUVER

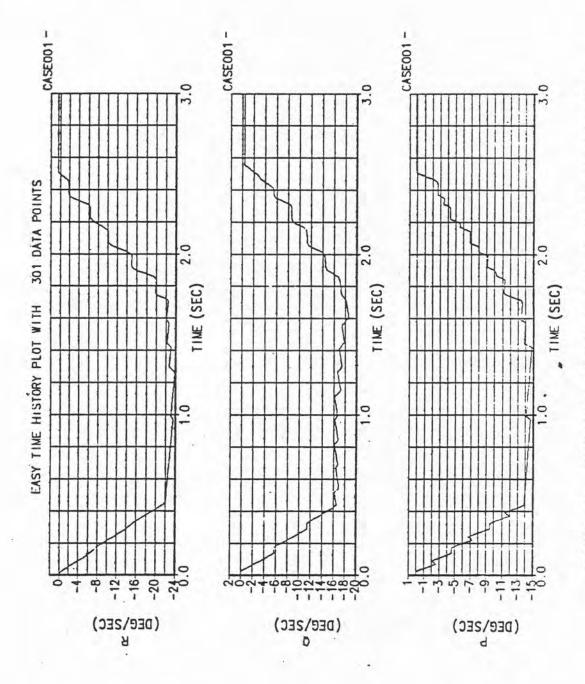


FIGURE 15 ANGULAR VELOCITY FOR LARGE ATTITUDE MANEUVER

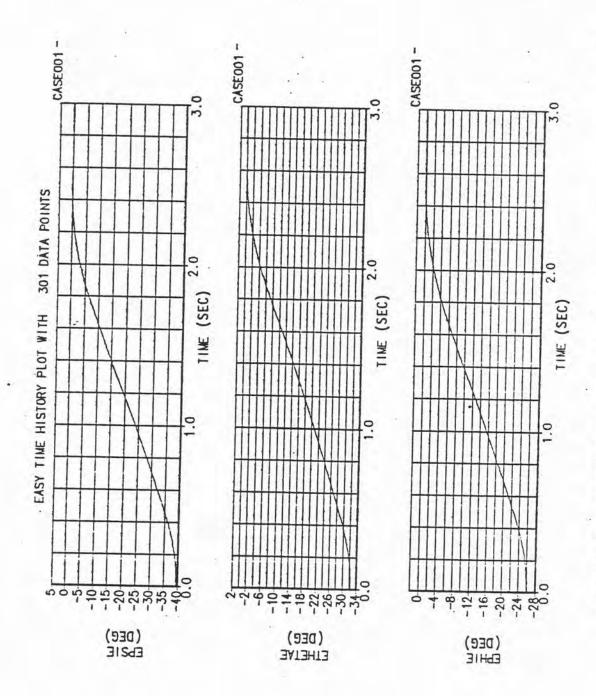


FIGURE 16 ESTIMATED ATTITUDE ERROR FOR LARGE ATTITUDE MANEUVER

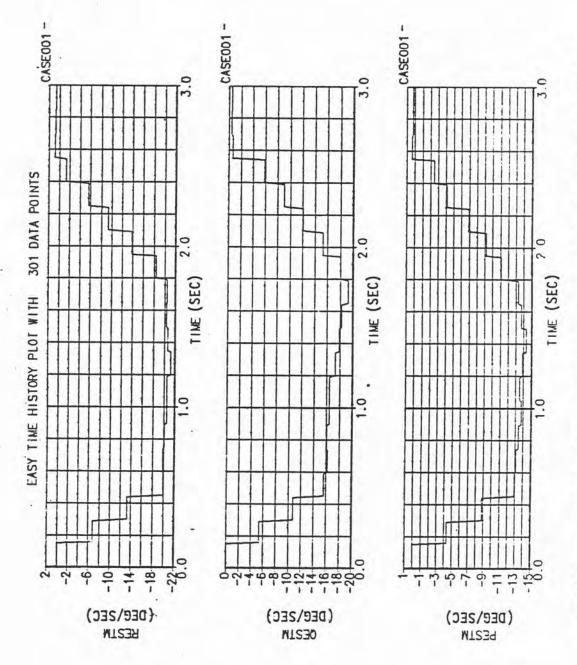


FIGURE 17 ESTIMATED ANGULAR VELOCITY FOR LARGE ATTITUDE MANEUVER

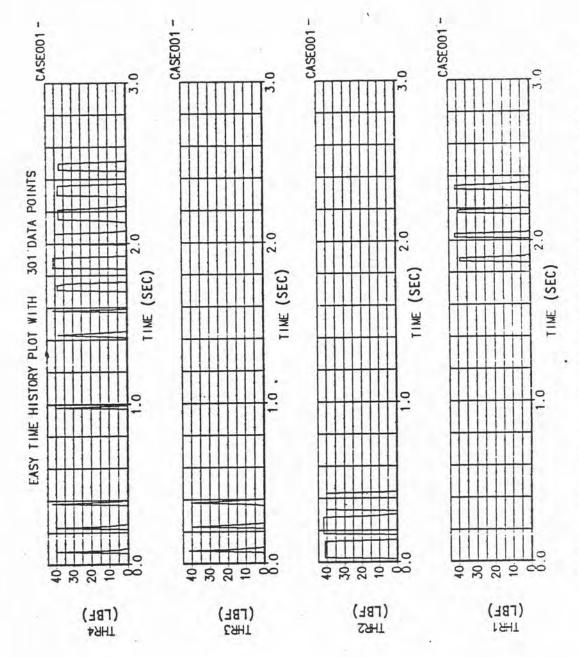


FIGURE 18 JET THRUST HISTORY FOR LARGE ATTITUDE MANEUVER

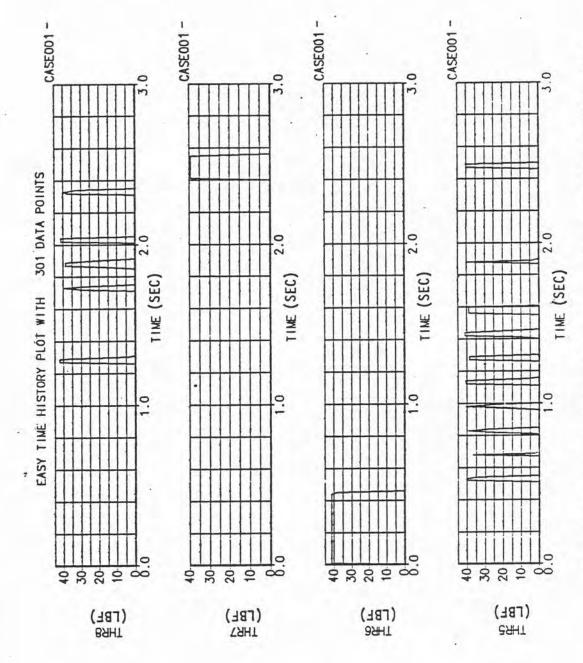


FIGURE 19 JET THRUST HISTORY FOR LARGE ATTITUDE MANEUVER

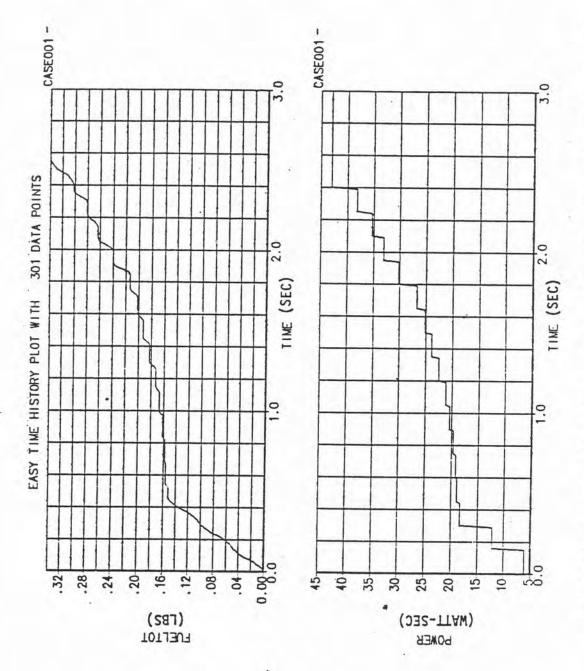


FIGURE 20 POWER AND FUEL CONSUMPTION FOR LARGE ATTITUDE MANEUVER

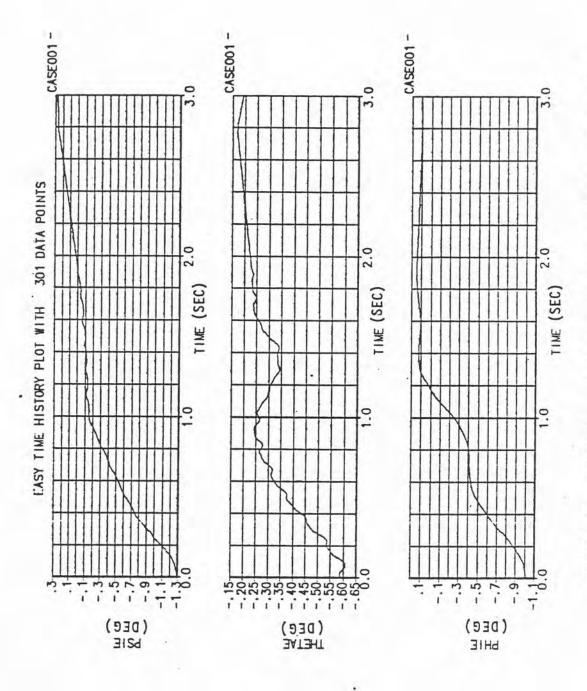


FIGURE 21 ATTITUDE ERROR FOR TERMINAL CONDITION MANEUVER

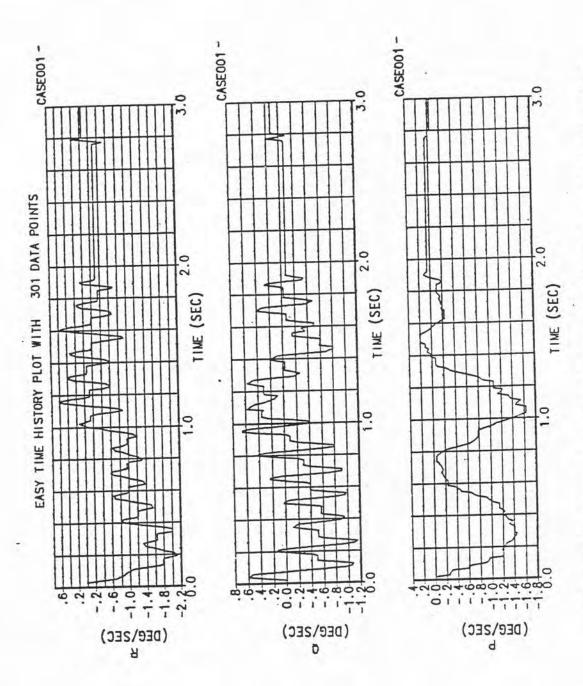
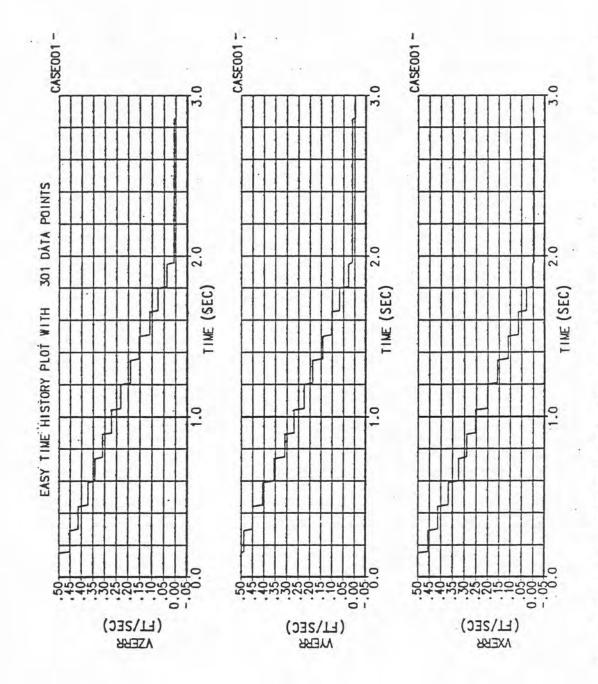


FIGURE 22 ANGULAR VELOCITY FOR TERMINAL CONDITION MANEUVER

LINEAR VELOCITY ERROR FOR TERMINAL CONDITION MANEUVER FIGURE 23



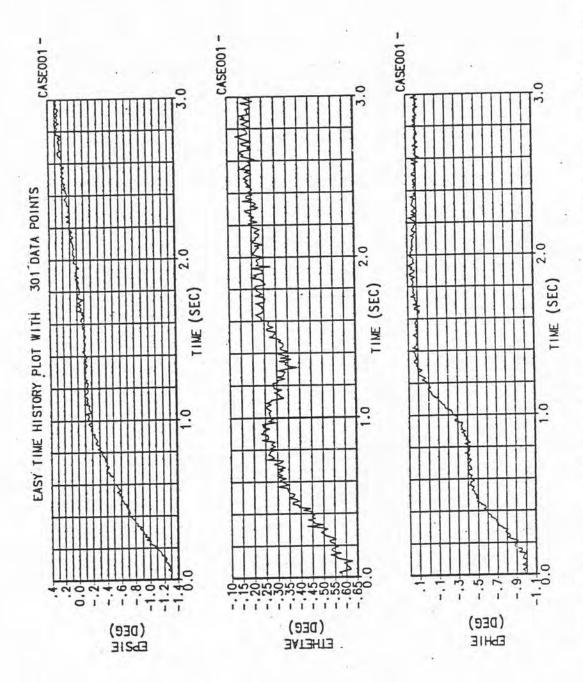
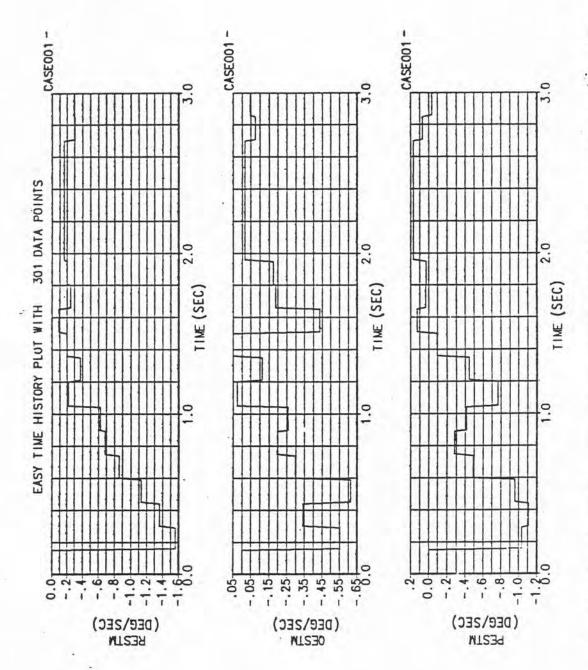


FIGURE 24 ESTIMATED ATTITUDE ERROR FOR TERMINAL CONDITION MANEUVER



ESTIMATED ANGULAR VELOCITY FOR TERMINAL CONDITION MANEUVER FIGURE 25

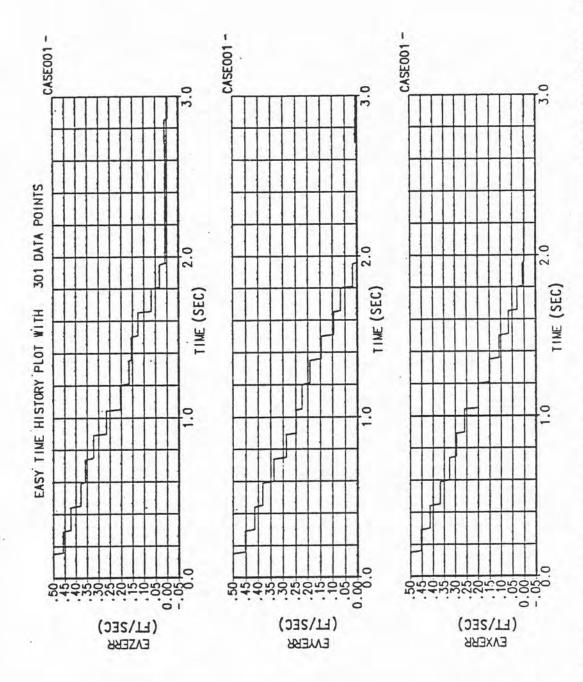


FIGURE 26 ESTIMATED LINEAR VELOCITY ERROR FOR TERMINAL CONDITION MANEUVER

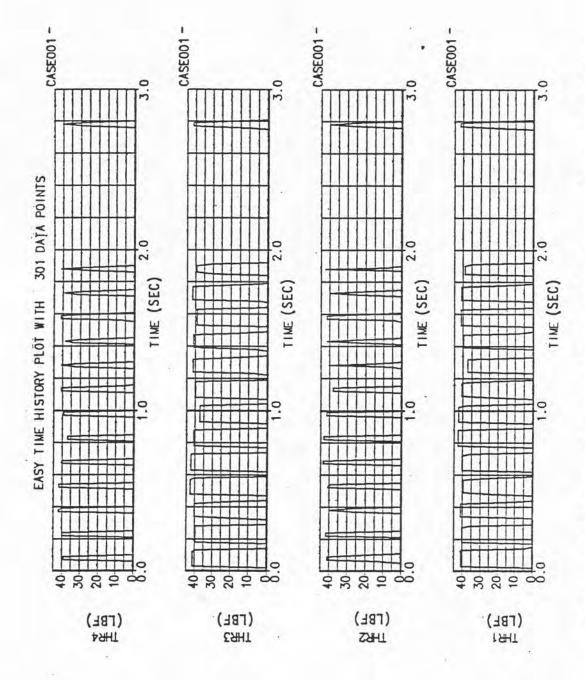
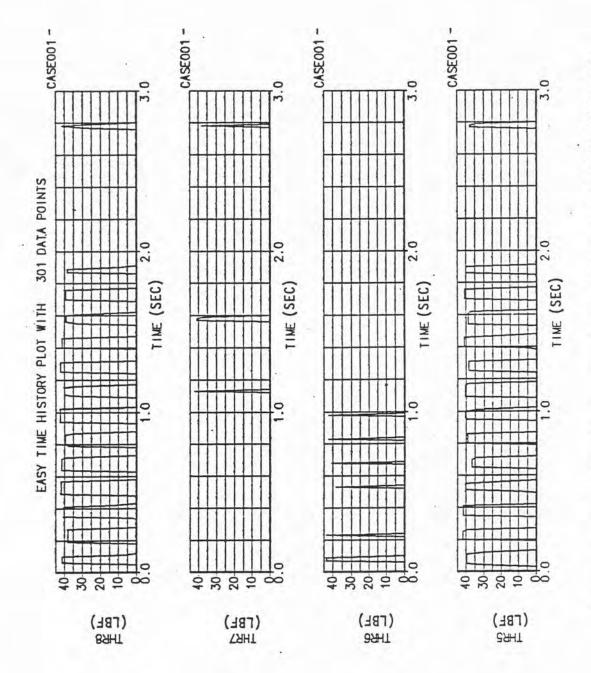
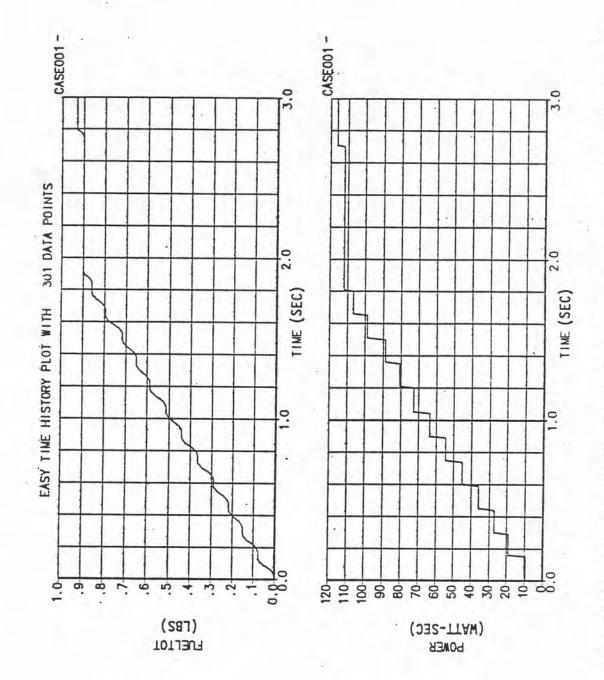


FIGURE 27 JET THRUST HISTORY FOR TERMINAL CONDITION MANEUVER



JET THRUST HISTORY FOR TERMINAL CONDITION MANEUVER FIGURE 28



POWER AND FUEL CONSUMPTION FOR TERMINAL CONDITION MANEUVER FIGURE 29

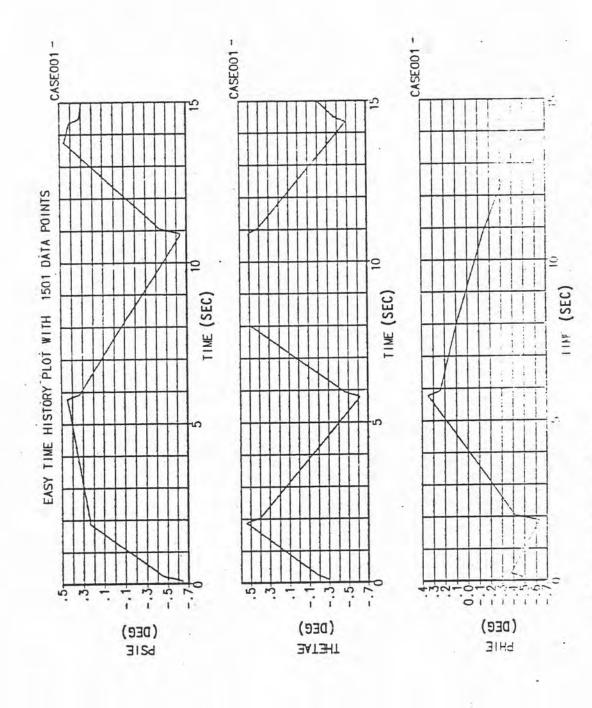


FIGURE 30 ATTITUDE ERROR FOR ATTITUDE HOLD MANEUVER

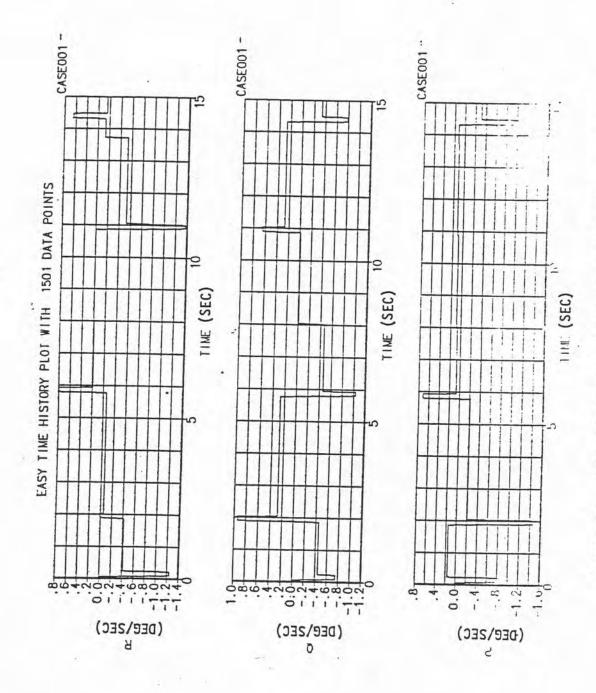
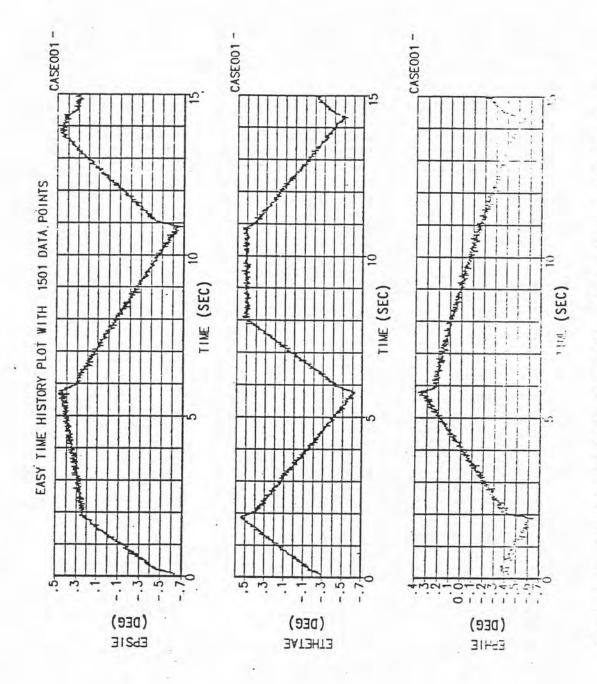
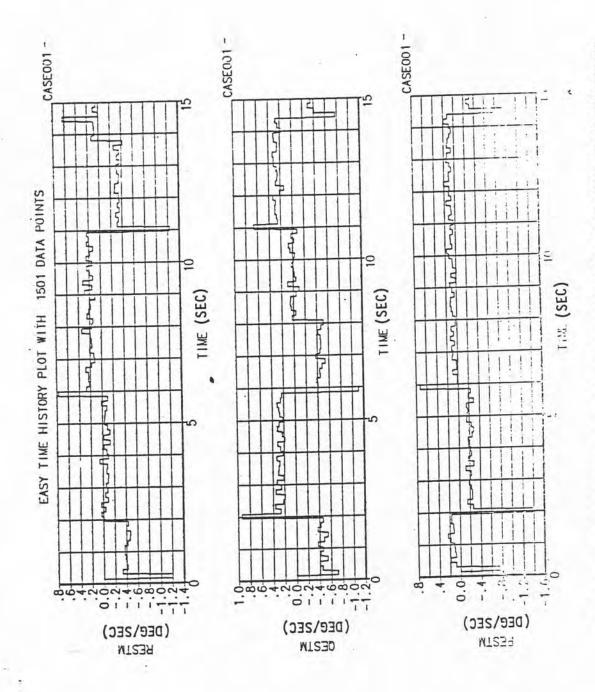


FIGURE 31 ANGULAR VELOCITY FOR ATTITUDE HOLD MANEUVER



ESTIMATED ATTITUDE ERROR FOR ATTITUDE HOLD MANEUVER FIGURE 32



ESTIMATED ANGULAR VELOCITY FOR ATTITUDE HOLD MANEUVER FIGURE 33

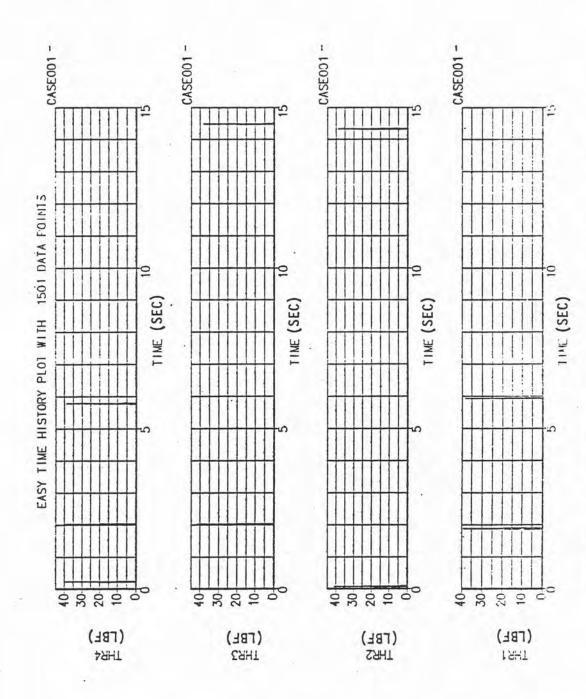
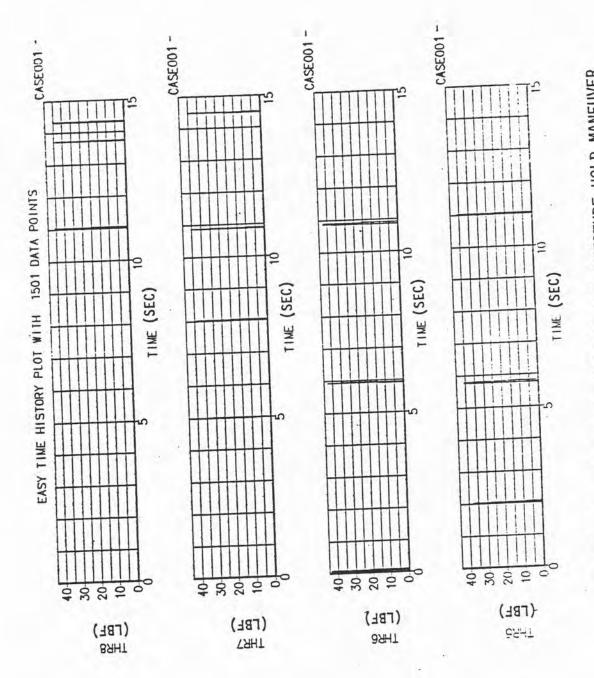
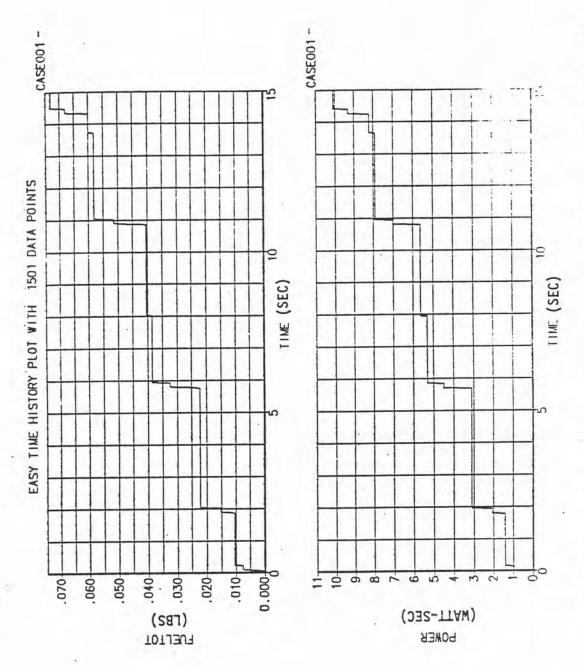


FIGURE 34 JET THRUST HISTORY FOR ATTITUDE HOLD MANEUVER



JET THRUST HISTORY FOR ATTITUDE HOLD MANEUVER FIGURE 35



POWER AND FUEL CONSUMPTION FOR ATTITUDE HOLD MANEUVER FIGURE 36

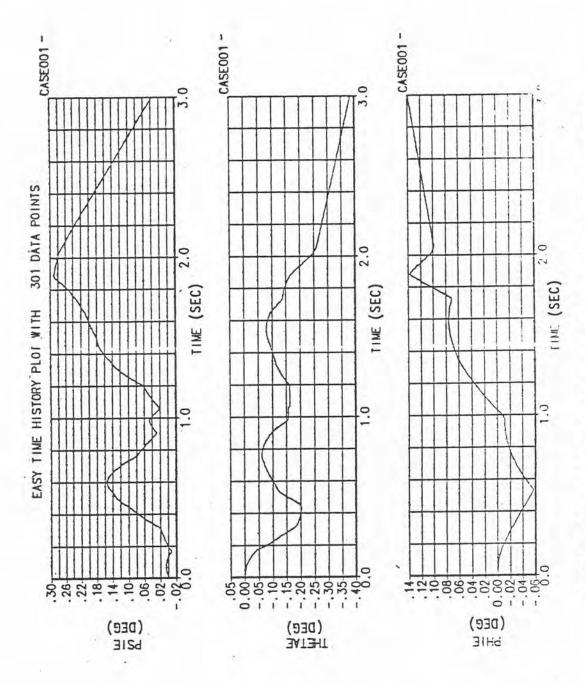


FIGURE 37 ATTITUDE ERROR FOR AXIAL VELOCITY MANEUVER

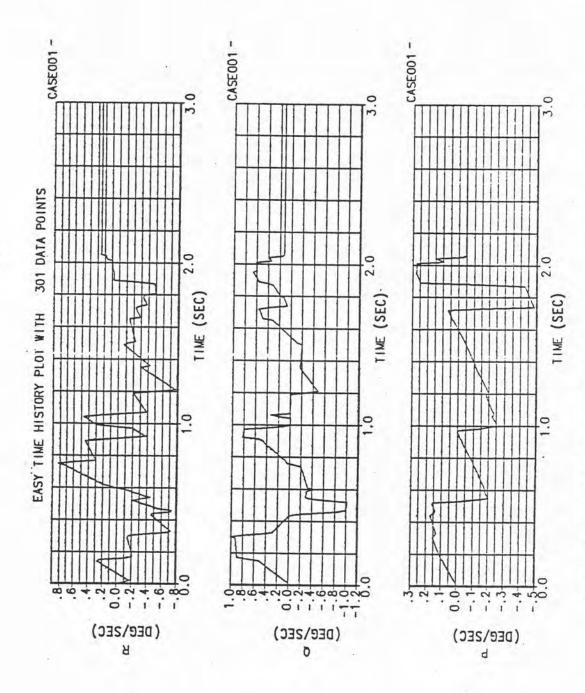
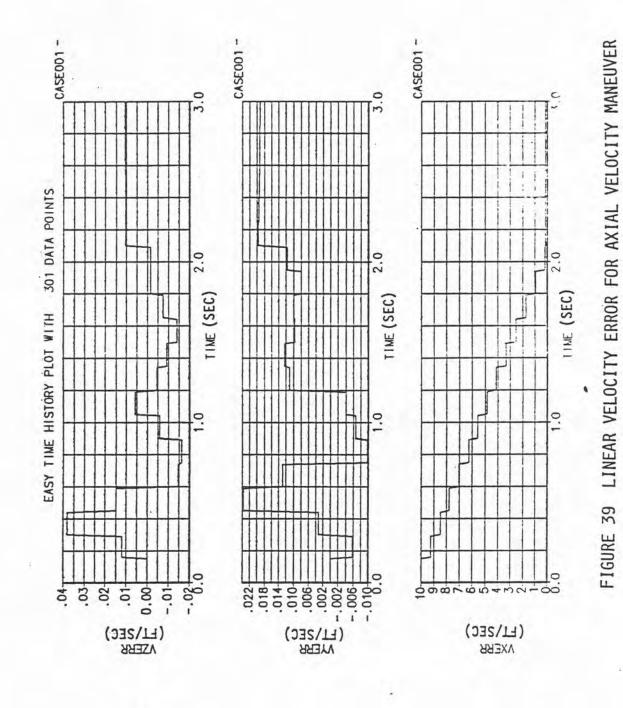


FIGURE 38 ANGULAR VELOCITY FOR AXIAL VELOCITY MANEUVER



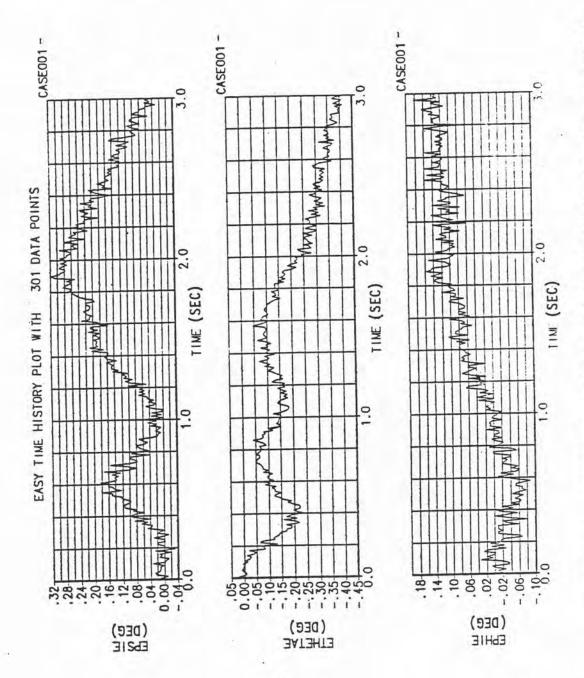


FIGURE 40 ESTIMATED ATTITUDE ERROR FOR AXIAL VELOCITY MANEUVER

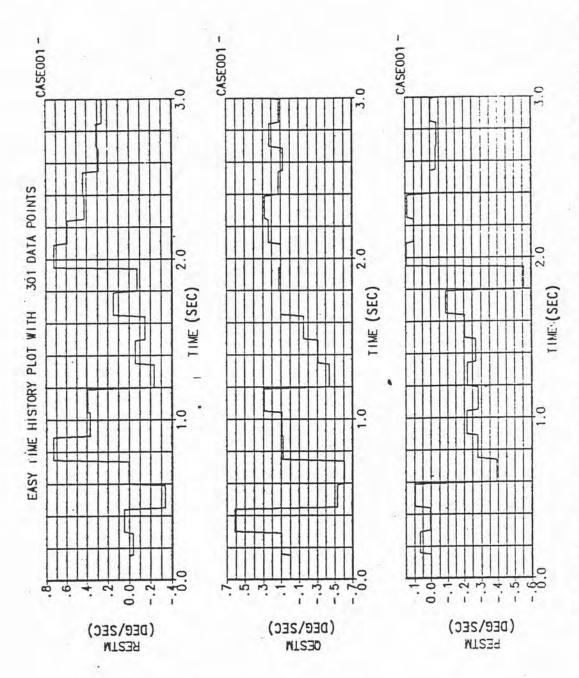


FIGURE 41 ESTIMATED ANGULAR VELOCITY FOR AXIAL VELOCITY MANEUVER

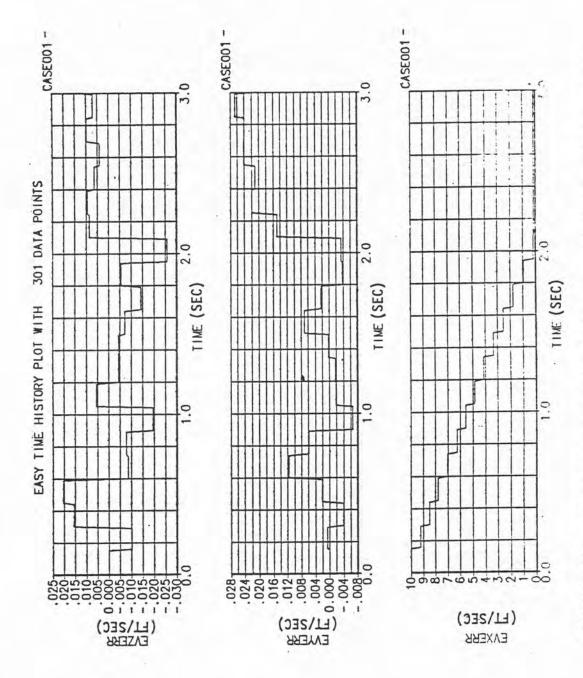


FIGURE 42 ESTIMATED LINEAR VELOCITY FOR AXIAL VELOCITY MANEUVER

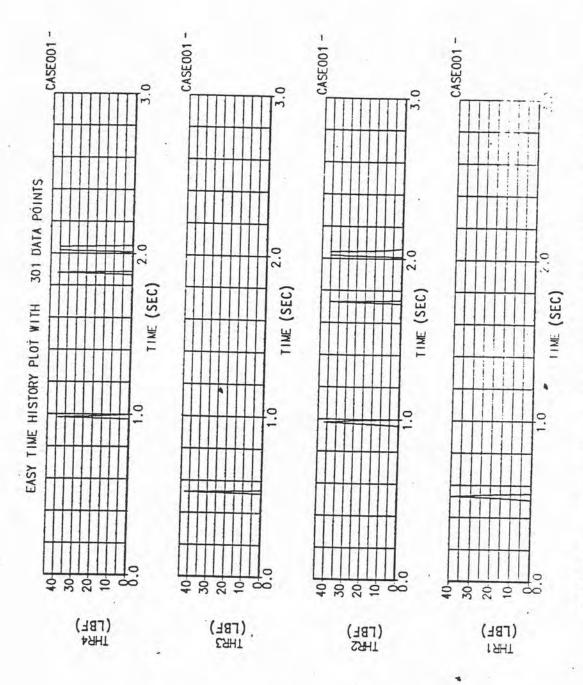


FIGURE 43 JET THRUST HISTORY FOR AXIAL VELOCITY MANEUVER

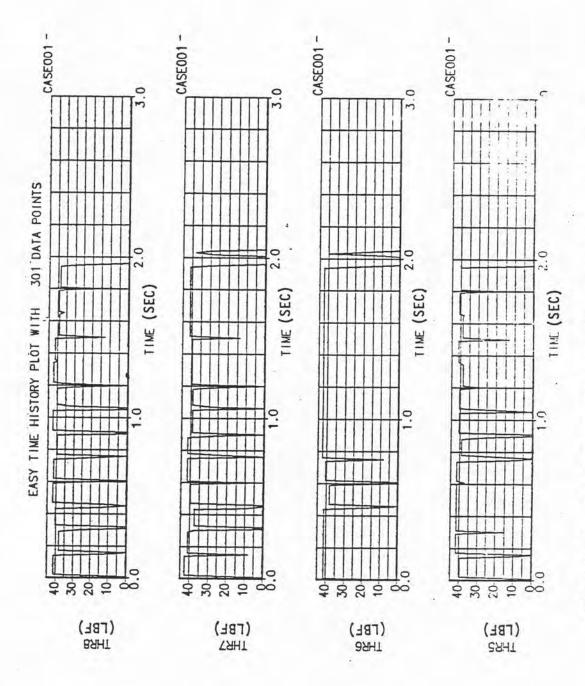


FIGURE 44 JET THRUST HISTORY FOR AXIAL VELOCITY MANEUVER

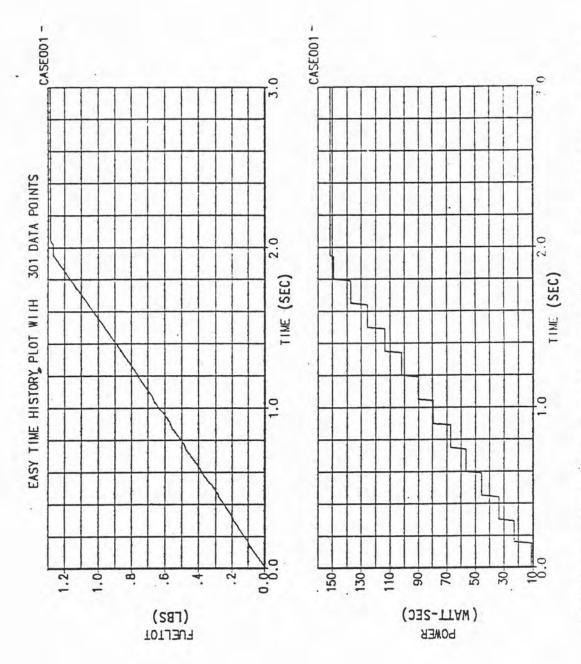


FIGURE 45 POWER AND FUEL CONSUMPTION FOR AXIAL VELOCITY MANEUVER

APPENDIX A

```
**********
*** VEHICLE DYNAMICS ***
**********
LOCATION=68
               PM
                       INPUTS=VA(LA=LA,LO=LO,TI=TI,DA=DA).
FORT (F=F. WASSV=MA)
LOCATION=22
               VA
                       INPUTS=FORT (T=T, INERV=IN)
LOCATION=68
               PO
                       INPUTS=PM(R=R, ED=RD), VA(A=A, TI=TI, DA=DA)
LOCATION=44
               FOTE
                       INPUTS=Q
                                 VA
ADD VARIABLES
                 IDM(3,3), ITBDC(3,3), BTIDC(3,3)
FORTRAN STATEMENTS
      BUILD BODY TO INERTIAL TRANSFORMATION MATRIX
      /IDE/=/1/
      CALL DCFQUAT(Q VA, ITBDC)
BUILD INERTIAL TO BODY TRANSFORMATION MATRIX
C
      /ITBDUM/=/ITBDC/
      /BTIDC/=/ITBDUH/-1/IDW/
LOCATION=64
                       INPUTS=ITBDC, BTIDC, THETAXV, THETAYV, THETAZV, CGV
               FOFT
ADD PARAMETERS
                 XT(12), YT(12), ZT(12), XIMP, YIMP, ZIMP, RPD,
IMPFLAG, NUMJET
ADD VARIABLES
                 FB(3), FI(3), RJETV(3)
MI(3), FBIMP(3), FIIMP(3), BIMP(3), MIMP(3), F(3), I(3)
ADD TABLES
                 FXIMP, 20, 1, FYIMP, 20, 1, FZIMP, 20, 1
FORTRAN STATEMENTS
      /F/=/0/
      NJET=NUMJET
      /T/=/O/
      FORCES IN BODY COORDINATES
      DO 100 I=1, NJET
      FB(1)=THR(I)*COS(THETAXY(I)*RPD)
      FB(2)=THR(I)*COS(THETAYY(I)*RPD)
      FB(3)=THR(I)*COS(THETAZV(I)*RPD)
      FORCES IN INERTIAL COORDINATES
      /FI/=/BTIDC/*/FB/
C
      CALCULATE JET POSITION VECTOR
      RJETV(1)=XT(I)-CGV(1)
      RJETV(2)=YT(I)-CGV(2)
      RJETV(3)=ZT(I)-CGV(3)
C
      CALCULATE TORQUES
      /MI/=/RJETV/X/FB/
      CALCULATE FORCES AND TORQUES ABOUT VEHICLE CG DUE TO JET FIRINGS
      F(1)=F(1)+FI(1)
```

```
F(2)=F(2)+FI(2)
      F(3)=F(3)+FI(3)
      T(1)=T(1)+MT(1)
      T(2)=T(2)+MT(2)
  100 T(3)=T(3)+MT(3)
      IF (IMPFLAG . EQ. 1.0) THEN
C
      CALCULATE IMPULSE DISTURBANCE
      CALL FU(FXIMP, FBIMP(1), TIME, 1.0)
      CALL FU(FYIMP, FBIMP(2), TIME, 1.0)
      CALL FU(FZIMP, FBIMP(3), TIME, 1.0)
      /FIIMP/=/BTIDC/*/FBIMP/
      RIMP(1)=XIMP-CGV(1)
      RIMP(2)=YIMP-CGV(2)
      RIMP(3)=ZIMP-CGV(3)
      /WIMP/=/RIMP/X/FBIMP/
      CALCULATE TOTAL FORCES AND TORQUES ABOUT VEHICLE CG
C
      F(1)=F(1)+FIIMP(1)
      F(2)=F(2)+FIIMP(2)
      F(3)=F(3)+FIIMP(3)
      T(1)=T(1)+MIMP(1)
      T(2) = T(2) + MIMP(2)
      T(3)=T(3)+kIkP(3)
      END IF
```

```
*** STATISTICAL VARIATION OF SYSTEM PARAMETERS ***
******************
LOCATION=216
               FOSV
                 CONCYL, MASSPY, SDCG, THRPY, INERPY, SDANG, SDAM, SDVM,
ADD PARAMETERS
THETAXA(12), THETAYA(12), THETAZA(12), THRWAGA(12), COWCYL, SAFLAG,
WASSA, INERA (3,3), CGA(3)
                 MASSV, INERV(3,3), CGV(3), THRMN(12), THRMAGV(12),
ADD VARIABLES
THETAXV(12), THETAYV(12), THETAZV(12), PTPPV(12), QP1(4), QP2(4),
VNOISE(3), ANDISE(3), IV(3), RUV(3), UV(3), PV(3), QTRN(4), QCN(4), QA(4),
SEED (88), PASFACT (12), PASTJET (12)
ADD TABLES
                 IBRT, 20, 1
FORTRAN STATEMENTS
      EXECUTE FIRST PASS THRU EQMO ONLY
      IF (INCALL .EQ. 2.0) THEN
      INITIALIZE OUTPUT VARIABLES
      KASSV=KASSA
      /CGY/=/CGA/
      /INERV/=/INERA/
      /THETAXV/=/THETAXA/
      /THETAYV/=/THETAYA/
      /THETAZV/=/THETAZA/
      /THRWAGV/=/THRWAGA/
```

```
END IF
      IF (SAFLAG .EQ. O.O) GD TD 190
      IF (INST .EQ. 26 .AND. FSOFLAG .EQ. O.O) THEN
      EXECUTE FIRST PASS THRU EQNO OF FIRST SIMULATION ANALYSIS ONLY
C
      FEDFLAG=1.0
      GENERATE INITIAL RANDOM SEED VALUES
      SEED(1)=7.0
      DO 110 I=2,88
      SEED(I)=SEED(I-1)
  110 CALL RNG(DUMM, SEED(I), 1000., 100000.)
      END IF
      EXECUTE FIRST PASS THRU EQNO EACH SINULATION ANALYSIS
C
      IF (INST .EQ. 26 .AND. INCALL .EQ. 1.0) THEN
      CALCULATE WASS OF VEHICLE
C
      CALL RNG(FACT, SEED(1), WASSPV, 1.0)
      IF (FACT .LT. 0.0) FACT=0.0
      MASSV=FACT*MASSA
C
      CALCULATE VEHICLE CG
      DD 120 I=1.3
  120 CALL RNG(CGV(I), SEED(I+1), SDCG, CGA(I))
      CALCULATE VEHICLE INERTIA TENSOR
      MASS MOMENTS OF INERTIA
      DO 130 I=1,3
      CALL RNG(FACT, SEED(I+4), INERPV, 1.0)
      IF (FACT .LT. O.O) FACT=O.O
  130 INERV(I,I)=FACT*INERA(I,I)
      WASS PRODUCTS OF INERTIA
      DO 140 I=1,2
      CALL RNG(FACT, SEED(I+7), INERPV, 1.0)
      IF (FACT .LT. O.O) FACT=0.0
      INERV(1,I+1)=FACT*INERA(1,I+1)
  140 INERV(I+1,1)=INERV(1,I+1)
      CALL ENG(FACT, SEED(10), INERPV, 1.0)
      IF (FACT .LT. 0.0) FACT=0.0
      INERV(2,3) = FACT * INERA(2,3)
      INERV(3,2)=INERV(2,3)
      K=22
      DO 160 I=1,12
      CALCULATE STEADY STATE MEAN THRUSTER LEVELS
      PASTJET(I)=TJET(I)
      CALL RNG(FACT, SEED(I+10), THEPV, 1.0)
      IF (FACT .LT. 0.0) FACT=0.0
      THRMN(I)=FACT*THRMAGA(I)
      CALCULATE THRUSTER ORIENTATION ANGLES
      IV(1)=COS(THETAXA(I)*RPD)
      IV(2)=COS(THETAYA(I)*RPD)
      IV(3)=COS(THETAZA(I)*RPD)
      DO 150 J=1,3
      K=K+1
  150 CALL RNG(RUV(I), SEED(K), 1.0, 0.0)
      CALL RNG(TOL, SEED (I+58), SDANG, O. O)
      ARG=SQRT(RUV(1)**2+RUV(2)**2+RUV(3)**2)
      UV(1)=RUV(1)/ARG
      UV(2)=RUY(2)/ARG
      UV(3)=RUV(3)/ARG
      /PV/=/IV/X/UV/
```

```
ARG=SQRT(PY(1)**2+PV(2)**2+PV(3)**2)
      PV(1)=PV(1)/ARG
      PV(2) = PV(2) / ARG
      PV(3)=PV(3)/ARG
      ARG=SIN(TOL*RPD/2.0)
      QTRN(1)=COS(TOL*RPD/2.0)
      QTBN(2)=ARG*PV(1)
      QTRN(3) = ARG*PV(2)
      QTRN(4)=ARG*PV(3)
      CALL QCONJ(QTRN,QCN)
      QA(1)=0.0
      QA(2)=IV(1)
      QA(3)=IV(2)
      QA(4)=IV(3)
      CALL QPROD (QCN, QA, QP1)
      CALL QPROD (QP1, QTRN, QP2)
      THETAXV(I)=ACOS(QP2(2))/RPD
      THETAYV(I)=ACOS(QP2(3))/RPD
. 160 THETAZY(I)=ACOS(QP2(4))/RPD
      END IF
      EXECUTE EVERY FIRING CYCLE
C
      IF (JETCOM1 .EQ. 1.0) THEN
      JETCOW1=0
      DO 170 I=1,12
      DETERMINE PULSE TO PULSE PERCENT VARIATION
C
      CALL FU(IBRT, PTPPV(I), TJET(I), 1.0)
      CALCULATE JET THEUST LEVELS
      CALL RNG(FACT, SEED(I+70), PTPPV(I), 1.0)
      IF (INCALL .EQ. 1.0) PASFACT (I) = FACT
      ARG=PASTJET(I)-CONCYL
      IF (ABS(ARG) .LT. JETCYL) FACT=PASFACT(I)
      PASFACT(I)=FACT
      PASTJET(I)=TJET(I)
      IF(FACT .LT. 0.0)FACT=0.0
  170 THRWAGY(I)=FACT*THRWN(I)
      END IF
      EXECUTE EVERY COMPUTER CYCLE
C
      IF(TIME-ICOMPAS*COMCYL .LT. O.O .AND. INST .EQ. 26) THEN
      DO 180 I=1,3
C
      CALCULATE VELOCITY WEASUREMENT NOISE
      CALL RNG(VNDISE(I), SEED(I+82), SDVM, O.O)
      CALCULATE ATTITUDE MEASUREMENT NOISE
  180 CALL RNG(ANDISE(I), SEED(I+85).SDAM.O.O)
      END IF
  190 CONTINUE
```

*** ATTITUDE AND VELOCITY COMMANDS *** *************** LOCATION=165 FOCM INPUTS=RD2PM, ITBDC, BTIDC ADD PARAMETERS CEA(3), CVC(3) ADD VARIABLES QGUID(4), VCOW(3) FORTRAN STATEMENTS IF (INCALL .GE. 1.0) THEN C CALCULATE GUIDANCE QUATERNION CALL QUATFEA (CEA, QGUID) C CALCULATE INITIAL INERTIAL VELOCITY COWNAND /VINI/=/ITBDC/*/RD2PM/ /VCOMB/=/VINI/+/CVC/ /VCDMI/=/BTIDC/*/VCDMB/ END IF C CALCULATE CURRENT BODY AXIS VELOCITY COMMAND /VCOM/=/ITBDC/*/VCOMI/

***************** *** QUATERNION SINGLE AXIS ROTATION ROUTINE *** **************** LDCATION=163 FOOR INPUTS=EA VA, QGUID, ANDISE ADD VARIABLES QNAVA(4), QNAVW(4), EULAXE(3), AERR(3), AAERR(3), EAWN (3), ALPHA FORTRAN STATEMENTS EXECUTE EVERY COMPUTER FRAME CYCLE C IF(TIME-ICOMPAS*COMCYL .LT. O.O .AND. INST .EQ. 26)GO TO 200 C CALCULATE ACTUAL NAVIGATION QUATERNION CALL QUATFEA(EA VA, QNAVA) C ADD NOISE TO EULER ANGLES EAVN(1) = EA VA(1) + ANDISE(1) EATN(2) = EA VA(2) + ANDISE(2) EATN(3) = EA VA(3) + ANDISE(3) CALCULATE MEASURED NAVIGATION QUATERNION C CALL QUATFEA (EAWN, QNAVN) C CALCULATE ACTUAL ATTITUDE CONTROL ERRORS CALL CEFQUAT (QNAVA, QGUID, ALPHA, EULAXE, AAERR) C CALCULATE ESTIMATED ATTITUDE CONTROL ERRORS CALL CEFQUAT (QNAVM, QGUID, ALPHA, EULAXE, AERR)

200 CONTINUE

```
***********
*** INERTIAL MEASUREMENT UNIT MODEL ***
***********
                     INPUTS=W VA.RD2PW, VNOISE, AERR, ITBDC
LDCATION=112
              FOIM
                XIMU, YIMU, ZIMU, XEVCG, YEVCG, ZEVCG
ADD PARAMETERS
                VINU(3), VCGS(3), PASAERE(3), VRV(3), ANGETE(3), AIV(3),
ADD VARIABLES
RIMUV(3), RRVV(3)
FORTRAN STATEMENTS
      SAMPLE EVERY COMPUTER FRAME CYCLE
      IF (TIME-ICOMPAS*COMCYL .LT. O.O .AND. INST .EQ. 26) GO TO 300
      IF (INCALL .GE. 1.0) THEN
      /PASAERR/=/AERR/
      CALCULATE ACTUAL INU POSITION VECTOR
C
      RIMUV(1)=XIMU-CGV(1)
      RIMUV(2)=YIMU-CGV(2)
      RIMUV(3)=ZIMU-CGV(3)
      CALCULATE ACTUAL CONTROL POINT POSITION VECTOR
C
      RRVV(1)=XRVCG-CGV(1)
      RRVV(2)=YRVCG-CGV(2)
      RRVV(3)=ZRVCG-CGV(3)
      END IF
      CALCULATE SPECIFIC VELOCITY (TOTAL VEL.-GRAV. TERM) AT VEHICLE CG
C
      NOTE: GRAVITY TERM HAS BEEN REMOVED FROM STANDARD COMPONENT VA
      /YCGS/=/ITBDC/*/RD2PW/
      ANGRIE(1)=W VA(1)*RPD
      ANGRIE(2)=W
                 VA(2)*RPD
      ANGRTE(3)=W VA(3)*RPD
      /DCRIMUY/=/ANGRIE/X/RIMUY/
      /DCRRVV/=/ANGRTE/X/RRVV/
      CALCULATE ACTUAL VELOCITY AT CONTROL POINT
      /VRV/=/VCGS/+/OCRRVV/
      CALCULATE VELOCITY MEASURED BY IMU
C
      /VIMU/=/VCGS/+/OCRIMUV/
      ADD RANDOM NOISE TO MEASURED IMU VELOCITY
C
      VIMU(1)=VIMU(1)+VNOISE(1)
      VINU(2)=VINU(2)+VNOISE(2)
      VIMU(3)=VIMU(3)+VNDISE(3)
      EXECUTE EVERY CONTROL FRAME
  300 IF (TIME-ICONPAS*CONCYL .LT. O.O .AND. INST .EQ. 26) GO TO 400
      CALCULATE ATTITUDE INCREMENT VECTOR AS PROVIDED BY INU
      /AIV/=/PASAERR/-/AERR/
      /PASAERR/=/AERR/
  400 CONTINUE
```

```
*** POST BOOST VEHICLE UNIFIED PHASE SPACE AUTOPILOT ***
********************
LOCATION=135
                       INPUTS=V VA, AERR, YCOM, VINU, AIV, ALPHA, VRV, YCGS
                  JETCYL, TCOAST, TAU, RLIM, WIB (12)
ADD PARAMETERS
ADB, TGO1, TGODB, VDB, RDB, VLIM, LARGE, SWALL, DOTWAX, RCSFLAG, JSGAIN, RESDB,
CF1(12), CF2(12), CF3(12)
ADD VARIABLES
                 REST(3), RES(6), POWEGA(6), RIMUA(3), RRVA(3)
SUM(3), RGAIN(3), VERR(3), OMEGA(6), INERI(3,3), RVVERR(3), TMJET(12)
TJET (12), RCOW(3), VGAIN(3), WTW(3), ACCW(6, 12), UI(3), TWIN(12), ACCN(6, 12),
FXW(12), FYW(12), FZW(12), WXW(12), WYW(12), WZW(12), DP(12), TJETBS(12)
AI1(3), AI2(3), ACC(8,12), TJCOFF(12), COEFF(5), DOTSTEP, RJETA(3), NFACT(12),
TJCON(12), CGVERR(3), RCSMODE, TGO, DPMAX
FORTRAN STATEMENTS
      ***********
      *** INITIALIZATION ROUTINE ***
C
      ************
      IF (INCALL .EQ. 0.0) GD TD 1010
      IF (INST .EQ. 61) RCSMODE=RCSFLAG
      ICOMPAS=0
      ICONPAS=0
      JETCUM1=0
      JETCOM2=0
      TERMFLG=0.0
      TJETTOT=0.0
      /TJCOFF/=/O/
      /POMEGA/=/O/
      /INER/=/INERA/
      /PREST/=/W VA/
C
      CALCULATE INVERSE INERTIA TENSOR
      /INERI/=/INER/-1/IDM/
      CALCULATE ESTIMATED INU POSITION VECTOR
      RIMUA(1)=XIMU-CGA(1)
      RIMUA(2)=YIMU-CGA(2)
      RIMUA(3)=ZIMU-CGA(3)
C
      CALCULATE ESTIMATED CONTROL POINT POSITION VECTOR
      RRVA(1)=XRVCG-CGA(1)
      RRVA(2)=YRVCG-CGA(2)
      RRVA(3) = ZRVCG - CGA(3)
      DO 1000 I=1, NJET
C
      CALCULATE MINIMUM JET FIRING TIME
      TMJET(I)=MIB(I)/THRMAGA(I)
C
      CALCULATE ESTIMATED JET POSITION VECTOR
      RJETA(1)=XT(I)-CGA(1)
      RJETA(2)=YT(I)-CGA(2)
      RJETA(3)=ZT(I)-CGA(3)
      UI(1)=THRMAGA(I)*COS(THETAXA(I)*RPD)
      UI(2)=THRWAGA(I)*COS(THETAYA(I)*RPD)
      UI(3)=THRWAGA(I) *COS(THETAZA(I) *RPD)
      FX¥(I)=UI(1)
      FYM(I)=UI(2)
      FZH(I)=UI(3)
      /MTM/=/RJETA/X/UI/
     MXM(I)=MTM(1)
     MYM(I)=MTM(2)
     MZM(I)=MIM(3)
     /AI1/=/INERI/*/MTM/
```

```
AI2(1)=UI(1)/MASSA
      AI2(2)=UI(2)/MASSA
      AI2(3)=UI(3)/MASSA
      BUILD JET ACCELERATION WATRIX
      ACC(1, I) = AI1(1) / RPD
      ACC(2,1)=AI1(2)/RPD
      ACC(3,1)=AI1(3)/RPD
      ACC(4, I) = AI2(1)
      ACC(5,I)=AI2(2)
      ACC(6, I) = AI2(3)
      MODIFY JET ACCELERATION MATRIX BY WEIGHTING FACTOR
C
      ACCM(1, I)=JSGAIN*AI1(1)
      ACCM(2, I)=JSGAIN*AI1(2)
       ACCM(3, I)=JSGAIN*AI1(3)
       ACCY(4, I) = ACC(4, I)
       ACCM(5, I) = ACC(5, I)
       ACCM(6, I) = ACC(6, I)
       IF (RCSMODE .EQ. 4.0) ACCM(4, I)=0.0
       IF (RCSMODE .EQ. 5.0) THEN
       ACCM(4, I)=0.0
       ACCW(5, I) =0.0
       ACCM(6, I)=0.0
       END IF
       CALCULATE NORWALIZING FACTORS
C
       NFACT(I)=SQRT(ACCM(1,I)**2+ACCM(2,I)**2+ACCM(3,I)**2+
      1ACCM(4, I) **2+ACCM(5, I) **2+ACCM(6, I) **2)
       NORMALIZE ACCELERATION MATRIX
C
       ACCN(1, I) = ACCN(1, I) /NFACT(I)
       ACCN(2, I) = ACCM(2, I) /NFACT(I)
       ACCN(3, I) = ACCM(3, I) / NFACT(I)
       ACCN(4, I) = ACCM(4, I) / NFACT(I)
       ACCN(5, I) = ACCN(5, I) /NFACT(I)
 1000 ACCN(8, I) = ACCM(8, I) /NFACT(I)
       CALCULATE COEFFICIENTS FOR "LAGLESS FILTER"
C
       ICDAST=TCDAST/COMCYL+1
       COEFF (1)=1.0/(TAU+CONCYL)
       CDEFF(2)=(TAU+CONCYL/2.0)/(TAU+CONCYL)
       COEFF (3) = TAU/ (TAU+CONCYL)
       CALCULATE COEFFICIENTS FOR "LEAST SQUARES" ROT. VEL. ESTIMATOR
C
       COEFF(4)=12.0/((ICOAST**3-ICOAST)*COMCYL)
       COEFF(5)=(-12.0*(ICOAST+1)/2.0)/((ICOAST**3-ICOAST)*COMCYL)
INITIALIZE MANEUVER PARAMETERS
C
       RCSMODE=5.0 INDICATES LARGE ATTITUDE MANUEVER
C
       RCSMODE=4.0 INDICATES AXIAL VELOCITY MANUEVER
C
       RCSMODE=3.0 INDICATES TERMINAL MANUEVER
C
       RCSMODE=2.0 INDICATES COAST PERIOD OF TERMINAL MANUEVER
C
       RCSMODE=1.0 INDICATES ATTITUDE HOLD MODE
C
       RCSMODE=0.0 INDICATES MANUEVER HAS BEEN COMPLETED
C
       P1=RLIM
       P2=ADB
       P3=VLIW
       P4=RESDB
       /TWIN/=/0/
       IF (RCSMODE .EQ. 5.0) THEN
       P2=0.0
       P3=0.0
```

```
TGO=TGD1
      AERRMAG=ALPEA
      HAERR=O.5*AERRMAG
      END IF
      IF (RCSMODE .EQ. 4.0) THEN
      TG0=0.90
      END IF
      IF (RCSMODE .EQ. 3.0) THEN
      P2=0.0
      TGD=2.0*(CONCYL+TCDAST)
      END IF
      IF (RCSMODE .EQ. 1.0) THEN
      P3=0.0
      END IF
      EXECUTE EVERY COMPUTER FRAME CYCLE
 1010 IF (TIME-ICOMPAS*COMCYL .LT. 0.0 .AND. INST .EQ. 26) GO TO 7000
      IF (INST .EQ. 26) ICOMPAS=ICOMPAS+1
      AERRWAG=ALPHA
      IF (RCSMODE . NE. 2.0)GD TO 2010
      *****************
      *** COAST ANGULAR VELOCITY ESTIMATION ROUTINE ***
      ****************
 2000 ICOUNT=ICOUNT+1
      SUM(1)=SUM(1)-(CDEFF(4)*ICDUNT+CDEFF(5))*AERR(1)
      SUM(2)=SUM(2)-(COEFF(4)*ICOUNT+COEFF(5))*AERR(2)
      SUM(3)=SUM(3)-(COEFF(4)*ICOUNT+COEFF(5))*AERR(3)
      ICONPAS=TIME/CONCYL+1
      IF (ICOUNT .GE. ICOAST) THEN
C
      CALCULATE ANGULAR VELOCITY ESTIMATE
      /REST/=/SUM/
      RMAG=SQRT (REST(1) **2+REST(2) **2+REST(3) **2)
      GD TO 3100
     ELSE
     GO TO 7000
     END IF
     EXECUTE EVERY CONTROL FRAME
 2010 IF (TIME-ICONPAS*CONCYL .LT. O.O .AND. INST .EQ. 26) GO TO 7000
      IF (INST .EQ. 26) ICONPAS=ICONPAS+1.0
C
     ***********
C
     *** RATE ESTIMATION ROUTINE ***
C
     *************
3000 CONTINUE
     IF (ECSMODE .EQ. O.O) THEN
     /POWEGA/=/0/
     END IF
     CALCULATE ANGULAR VELOCITY ESTIMATE
C
     REST(1) = COEFF(1) *AIV(1) + COEFF(2) *POMEGA(1) + COEFF(3) *PREST(1)
     REST(2) = COEFF(1) *AIV(2) + COEFF(2) *POMEGA(2) + COEFF(3) *PREST(2)
     REST(3) = COEFF(1) *AIV(3) + COEFF(2) *POYEGA(3) + COEFF(3) *PREST(3)
     RWAG=SQRT(REST(1) **2+REST(2) **2+REST(3) **2)
3100 ANGRTE(1)=REST(1)*RPD
     ANGRIE(2)=REST(2)*RPD
     ANGRIE(3)=REST(3)*RPD
     /PREST/=/REST/
     /OCRIMUA/=/ANGRIE/X/RIMUA/
     CALCULATE ESTIMATED VELOCITY ERROR AT VEHICLE CG
```

```
VERR(1)=VCOM(1)-(VIMU(1)-OCRIMUA(1))
      VERR(2)=VCOM(2)-(VIMU(2)-OCRIMUA(2))
      VERR(3) = VCOM(3) - (VIMU(3) - OCRIMUA(3))
C
      CALCULATE ACTUAL VELOCITY ERROR AT VEHICLE CG
      /CGVERR/=/VCDM/-/VCG8/
      CALCULATE ACTUAL VELOCITY ERROR AT CONTROL POINT
      /RVVERR/=/VCDM/-/VRV/
      VERRMAG=SQRT(VERR(1)**2+VERR(2)**2+VERR(3)**2)
C
      TERMINATE SIMULATION AT COMPLETION OF MANEUVER
      IF (RCSMODE .EQ. O.O .AND. INST .EQ. 26) THEN
      TERMFLG=1.0
      GD TD 7000
      END IF
C
      ***********
C
      *** CONTROL DECISION ROUTINE ***
C
      ************
      LARGE ATTITUDE MANUEVER
 4000 IF (RCSMODE .EQ. 5.0) THEN
      IF (AERRWAG .LT. HAERR) GO TO 4010
      TGO=TGO+CONCYL
      GO TO 4020
 4010 TGD=TGD-CDNCYL
 4020 IF (TGO .GE. CONCYL) GO TO 5000
      RCSWODE=0.0
      GO TO 7000
      END IF
      AXIAL VELOCITY MANUEVER
C
      IF (RCSMODE .EQ. 4.0) THEN
      IF (ABS(VERR(1)) .GT. VLIM)GD TO 5000
      RCSKODE=0.0
      GD TD 5000
      END IF
      TERMINAL MANUEVER
      IF (RCSMODE .EQ. 3.0) THEN
      IF (AERRWAG .GE. ADB) GO TO 5000
      IF (VERRMAG .GE. VDB) GO TO 5000
      IF (RWAG .GE. RDB) GO TO 5000
      IF(INST .NE. 26)GD TD 7000
      RCSMODE=2.0
      /SUM/=/0/
      ICOUNT=0
      GD TO 2000
      END IF
C
      COAST MODE
      IF (RCSMODE .EQ. 2.0) THEN
      P1=0.0
      P4=0.0
      /TMIN/=/TMJET/
      RCSMODE=0.0
      END IF
C
      ATTITUDE HOLD MODE
      IF (RCSMODE .EQ. 1.0) THEN
      TGD=SWALL
      IF (AERRMAG .LT. TGODB) TGO=LARGE
      END IF
C
         *************
```

```
*** VELOCITY-TO-BE-GAINED CALCULATION ROUTINE ***
    ***************
5000 CONTINUE
    /YGAIN/=/VERR/
    LIMIT LINEAR VELOCITY-TO-BE-GAINED
    DO 5010 I=1,3
5010 IF(ABS(VGAIN(I)) .GT. P3) VGAIN(I)=P3*VGAIN(I)/ABS(VGAIN(I))
     CALCULATE ANGULAR VELOCITY CONKAND
    RCOM(1) = (2.0 * AERR(1) - CONCYL * REST(1)) / TGO
     RCOM(2) = (2.0*AERR(2)-CONCYL*REST(2))/TGO
     RCOM(3)=(2.0*AERR(3)-CONCYL*REST(3))/TGD
     LIMITING AND PROPORTIONAL SCALING OF ANGULAR VELOCITY COMMAND
     RCLARGE=0.0
     DO 5020 I=1,3
5020 IF (ABS(RCOW(I)) .GT. RCLARGE) RCLARGE=ABS(RCOW(I))
     IF (RCLARGE .GT. P1) THEN
     DO 5030 I=1,3
5030 RCOM(I)=P1*RCOM(I)/RCLARGE
    END IF
     /RGAIN/=/RCOM/-/REST/
     IF (RMAG .LT. RDB .AND. AERRMAG .LT. P2) THEN
     /RGAIN/=/0/
     END IF
     BUILD VELOCITY-TO-BE-GAINED VECTOR
     OWEGA(1)=RGAIN(1)
     DEEGA(2)=RGAIN(2)
     DYEGA(3)=RGAIN(3)
     DMEGA(4)=VGAIN(1)
     DMEGA(5)=VGAIN(2)
    · DMEGA(6)=VGAIN(3)
     *************
     *** DOT PRODUCT JET SELECTION ROUTINE ***
     ************
6000 DUTSTEP=0.0
      TI=0.0
      /IJET/=/0/
     MODIFY VELOCITY-TO-BE-GAINED VECTOR BY WEIGHTING FACTOR
      RES(1)=JSGAIN*RPD*OMEGA(1)
      RES(2)=JSGAIN*RPD*OMEGA(2)
      RES(3)=JSGAIN*RPD*ONEGA(3)
      RES(4)=OMEGA(4)
      RES(5)=OMEGA(5)
      RES(6)=DMEGA(6)
      FIRE AXIAL JETS IF THIS IS AN AXIAL MANUEVER
C
      IF (RCSMODE .NE. 4.0) GO TO 6010
      FIRE JET NUMBERS 1 AND 2 FOR NEGATIVE VELOCITY GAIN
C
      IF (RES(4) .LT. 0.0) THEN
      TJET(1)=CONCYL
      IJEI(2) = CONCYL
      ELSE
      FIRE JET NUMBERS 5,6,7, AND 8 FOR POSITIVE VELOCITY GAIN
C
      TJET(5) = CONCYL
      TJET(8) = CONCYL
      TJET (7) = CONCYL
      IJET(8) = CONCYL
      END IF
```

```
GO TO 8050
C
      TOP OF ITERATION LOOP
 6010 DOTSTEP=DOTSTEP+1.0
      CALCULATE RESIDUE MAGNITUDE
      RESMAG=SQRT (RES (1) **2+RES (2) **2+RES (3) **2+
     1RES(4)**2+RES(5)**2+RES(6)**2)
      EXIT ITERATION LOOP IF RESIDUE MAGNITUDE IS WITHIN DEADEAND
C
      IF (RESMAG .LT. P4)GD TO 6070
      EXIT ROUTINE IF NUMBER OF ITERATIONS EXCEEDS MAXIMUM ALLOWED IF (DOTSTEP .GT. DOTMAX) GO TO 6070
C
      CALCULATE DOT PRODUCTS OF EACH JET
C
      /DP/=/0/
      DO 6030 I=1.6
      DO 6020 J=1, NJET
 6020 DP(J)=DP(J)+RES(I)*ACCN(I,J)
 6030 CONTINUE
      DETERMINE WHICH JET HAS LARGEST DOT PRODUCT
      DPWAX=0.0
      DO 6040 I=1, NJET
      IF (DP(I) .LE. DPMAX)GO TO 6040
      DPWAX=DP(I)
      LDP=I
 6040 CONTINUE
      CALCULATE TIME TO FIRE JET WITH LARGEST DOT PRODUCT
       TI=DPMAX/NFACT(LDP)
      IF (TJET (LDP) + TI .LT. TWIN (LDP)) TI=TWIN (LDP)
      THIN IS ZERO EXCEPT DURING TERMINAL MANUEVER
C
C
      CALCULATE TOTAL "ON TIME" OF JET
      TJET(LDP) = TJET(LDP) + TI
      CALCULATE REMAINING RESIDUES
 8050 FACT=RPD*JSGAIN
       /CHANGE/=/ACCM/*/TJET/
      DO 6080 I=1.6
       IF(I .GE. 4)FACT=1.0
 6060 RES(I)=FACT*DMEGA(I)-CHANGE(I)
       SET RESIDUES TO ZERO IF LINEAR VELOCITY CONTROL NOT NEEDED
       IF (P3 .EQ. 0.0) THEN
       RES(4)=0.0
       RES(5)=0.0
       RES(6)=0.0
       END IF
       IF (RCSMODE .EQ. 4.0) RES (4) = 0.0
       GO TO TOP OF ITERATION LOOP
C
       GO TO 6010
       SCALE JET TIMES TO FIT WITHIN CONTROL CYCLE
 8070 TLARGE=CONCYL
       /CHANGE/=/ACC/*/TJET/
       /TJETBS/=/TJET/
       DO 6080 I=1, NJET
 6080 IF (TJET (I) .GT. TLARGE) TLARGE=TJET (I)
       SCALE=CONCYL/TLARGE
       DO 6090 I=1, NJET
       IJET(I) =SCALE*TJET(I)
 8090 IF(TJET(I) .LT. TMJET(I))TJET(I)=0.0
       /POWEGA/=/ACC/*/TJET/
       DO 6100 I=1, NJET
```

```
ADJUST JET FIRING TIME VECTOR FOR BUILD-UP AND DECAY EFFECTS
C
      TJET(I) = CF1(I) + CF2(I) * TJET(I) + CF3(I) * TJET(I) **2
C
      CENTER PULSE IN CONTROL FRAME AND CONVERT TO "ELECTRICAL TIME"
      TJET(I) = JETCYL * NINT(TJET(I) / JETCYL)
      IF(TJET(I) .GT. CONCYL) TJET(I) = CONCYL
IF(TJET(I) .LT. CF1(I) + JETCYL) THEN
      TJET(I)=0.0
      TJCON(I)=1E+20
      ELSE
      ARG=((CONCYL-TJET(I))/2.0+TIME)/JETCYL
      TJCON(I)=JETCYL*NINT(ARG)
      END IF
      TJCOFF(I)=TJCON(I)+TJET(I)
 6100 TJETTOT=TJETTOT+TJET(I)
       JETCOM1=1
       JETCOM2=1
 7000 CONTINUE
```

```
***********
*** REACTION CONTROL JET MODEL ***
***********
LOCATION=138
               FOTM
                      INPUTS=TJCON, TJCOFF, THRMAGY
ADD PARAMETERS
                 ENGFLAG
ADD VARIABLES
                 THR (12), TJON (12), TJOFF (12), PERON (12), PEROFF (12),
TTJCOFF(12), THRFLAG(12)
ADD TABLES
                 JBUH, 20, 1, JDH, 20, 1, RJBUH, 20, 1, RJDH, 20, 1
FORTRAN STATEMENTS
      IF (INCALL .GE. 1.0) THEN
      /THR/=/0/
      GD TD 7050
      END IF
      IF (ENGFLAG .EQ. 1.0) GO TO 7020
      APPROXIMATE THRUST LEVELS AS SQUARE WAVES
C
      /THRFLAG/=/O/
      DO 7010 I=1, NJET
      IF(TIME .GE. IJCON(I) .AND. TIME .LE. IJCOFF(I)) THRFLAG(I)=1.0
7010 THR (I)=THRFLAG(I) *THRMAGV(I)
      GO TO 7050
      USE TABLE VALUES TO MODEL REACTION CONTROL JETS
7020 IF (JETCOM2 .EQ. 1) THEN
      /TTJCOFF/=/O/
     END IF
     DO 7040 I=1, NJET
     IF (THR (I) . NE. O.O . AND. JETCOM2 . EQ. 1) THEN
     CALL FU(RJDH, TJOFF(I), PEROFF(I), -1.0)
     TTJCOFF(I)=TIME-TJOFF(I)
     END IF
```

IF(TTJCOFF(I) .EQ. 0.0)GD TO 7030 IF (TIME .LE. TJCON(I)) THEN PERON(I)=1.0 TJOFF (I)=TIME-TTJCOFF (I) CALL FU(JDH, PEROFF(I), TJOFF(I),-1.0) GD TD 7040 ELSE CALL FU(RJBUH, TJON(I), PEROFF(I),-1.0) TJCON(I)=TIME-TJON(I) TIJCOFF (I)=0.0 END IF 7030 IF (TIME .GT. TJCON(I)) THEN TJON(I)=TIME-TJCON(I) CALL FU(JBUH, PERON(I), TJON(I),-1.0) ELSE PERDN(I)=0.0 END IF TJOFF (I) = TIME - TJCOFF (I) IF(TJOFF(I) .GT. O.O) THEN CALL FU(JDH, PEROFF(I), TJOFF(I),-1.0) ELSE PEROFF(I)=1.0 END IF 7040 THE(I)=THRMAGV(I)*PERON(I)*PEROFF(I) JETCOM2=0 7050 CONTINUE

************** *** FUEL AND POWER CONSUMPTION CALCULATIONS *** **************** INPUTS=FORT (THR=S) N=12 INFM LOCATION=168 INPUTS=S2 INFM FOFC LOCATION=170 FISP, PFACTOR ADD PARAMETERS FUEL (12) , FUELTOT , POWER ADD VARIABLES FORTRAN STATEMENTS FUELTOT=0.0 DO 7060 I=1, NJET CALCULATE FUEL CONSUMPTION FOR EACH JET FUEL(I)=S2 INFH(I)/FISP CALCULATE TOTAL FUEL CONSUMPTION 7080 FUELTOT=FUELTOT+FUEL(I) CALCULATE POWER REQUIREMENTS (I.E. WATT-SECONDS) POWER=PFACTOR*TJETTOT

*********** *** STATISTICAL ERROR ANALYSIS *** ************* FOEA INPUTS=W VA, RVVERR, AAERR LOCATION=236 ADD PARAMETERS SICFLAG MEAN(9), MX(9), MN(9), SD(9), RMS(9), NS(9) ADD VARIABLES FORTRAN STATEMENTS IF (SAFLAG .EQ. 0.0) GO TO 7080 IF (INST .EQ. 26 .AND. INCALL .EQ. 1.0) THEN TSFLAG=1.0 END IF IF (TERMFLG .EQ. 1.0 .AND. TSFLAG .EQ. 1.0) THEN TSFLAG=0.0 ARG=SICFLAG EXECUTE AT END OF MANUEVER ONLY C DO 7070 I=1,3 C FINAL ANGULAR RATE ERROR ANALYSIS CALL STAT (MEAN(I), MX(I), MN(I), SD(I), RMS(I), NS(I), W VA(I), ARG) J=I+3FINAL LINEAR VELOCITY ERROR ANALYSIS C CALL STAT (MEAN(J), MX(J), MN(J), SD(J), RMS(J), NS(J), RVVERR(I), ARG) FINAL ATTITUDE ERROR ANALYSIS 7070 CALL STAT (MEAN(K), MX(K), MN(K), SD(K), RMS(K), NS(K), AAERR(I), ARG) SICFLAG=0.0 END IF 7080 CONTINUE

```
Q= VA(2)
R=W VA(3)
PESTM=REST(1)
QESTM=REST(2)
RESTM=REST(3)
VXERR=RVVERR(1)
VYERR=RVVERR(2)
VZERR=RVVERR(3)
EVXERR=VERR (1)
EVYERR=VERR (2)
EVZERR=VERR (3)
EPHIE=AERR(1)
ETHETAE=AERR(2)
EPSIE=AERR(3)
THR1=THR(1)
THR2=THR(2)
THR3=THR(3)
THR4=THR(4)
THR5=THR(5)
THR6=THR(6)
THR7=THR(7)
THR8=THR(8)
THR9=THR(9)
THR10=THR (10)
THR11=THR(11)
THR12=THR(12)
VXCGERR=CGVERR(1)
VYCGERR=CGVERR(2)
VZCGERR=CGVERR(3)
PMEAN=MEAN(1)
QMEAN=MEAN(2)
RMEAN=MEAN(3)
VXEMEAN=MEAN(4)
VYEMEAN=MEAN(5)
VZEMEAN=MEAN(6)
PHEMEAN=MEAN(7)
THEMEAN=MEAN(8)
PSEMEAN=MEAN(9)
PSD=SD(1)
QSD=SD(2)
RSD=SD(3)
VXESD=SD(4)
VYESD=SD(5)
VZESD=SD(6)
PHESD=SD(7)
THESD=SD(8)
PSESD=SD(9)
PMIN=MN(1)
QMIN=MN(2)
RMIN=MN(3)
VXEMIN=MN(4)
VYEMIN=MN(5)
VZEMIN=MN(6)
PHEMIN=MN(7)
THEMIN=MN(8)
PSEMIN=MN(9)
```

```
PWAX=XX(1)
QMAX=MX(2)
RMAX=MX(3)
VXENAX=NX(4)
VYEMAX=MX(5)
VZEMAX=MX(6)
PHEMAX=MX(7)
THEMAX=MX(8)
PSEMAX=MX(9)
PSAM=NS(1)
QSAM=NS(2)
RSAM=NS(3)
VXESAM=NS(4)
VYESAN=NS(5)
VZESAN=NS(6)
PHESAM=NS (7)
THESAM=NS(B)
PSESAM=NS(9)
```

```
*** USER DEFINED OUTPUT STATEMENTS ***
***************
PRINT STATEMENTS
       WRITE (6,8000) TIME
       WRITE (6,8010) PHIE, THETAE, PSIE
       WRITE(6,8020)P,Q,R
       WRITE (6,8030) VXERR, VYERR, VZERR
       WRITE (8,8040) EPHIE, ETHETAE, EPSIE
       WRITE (6,8050) PESTM, QESTM, RESTM
       WRITE (6,8060) EVXERR, EVYERR, EVZERR
       WRITE (6,8070) THR1, THR2, THR3, THR4
       WRITE (6,8080) THR5, THR6, THR7, THR8
       WRITE (6,8090) THR9, THR10, THR11, THR12
       WRITE (6,8100) VXCGERR, VYCGERR, VZCGERR
      TRITE (6,8110) PHENEA, PHESD, PHENIN, PHENAX, PHESAN
       WRITE (6,8120) THEMEA, THESD, THEMIN, THEMAX, THESAM
       WRITE (6,8130) PSEMEA, PSESD, PSEMIN, PSEMAX, PSESAM
       WRITE (6,8140) PMEA, PSD, PMIN, PMAX, PSAM
       WRITE (6,8150) QUEA, QSD, QHIN, QMAX, QSAM
       WRITE (6,8160) RMEA, RSD, RMIN, RMAX, RSAM
       WRITE (6,8170) VXENEA, VXESD, VXENIN, VXENAX, VXESAN
       WRITE (6,8180) VYENEA, VYESD, VYENIN, VYENAX, VYESAN
      TRITE (6,8190) VZENEA, VZESD, VZENIN, VZENAX, VZESAN
      WRITE (6,8200) RCSMODE
 8000 FORWAT(/,/,/,/,40X,4H*** ,'TIME=',F8.4,4H ***,/)
 8010 FORWAT(1X, 'PHIE=',G12.5,' THETAE=',G12.5,' PSIE=',G12.5)
8020 FORWAT(1X, 'P=',G12.5,' Q=',G12.5,' R=',G12.5)
```

```
BO30 FORMAT(1X, 'VXERR=',G12.5,' VYERR=',G12.5,' VZERR=',G12.5)
8040 FORWAT(1X, 'EPHIE=', G12.5,' ETHETAE=', G12.5,' EPSIE=', G12.5)
8050 FORWAT(1X, 'RESTW=', G12.5,' QESTW=', G12.5,' RESTW=', G12.5,'
8060 FORWAT(1X, 'EVXERR=', G12.5,' EVYERR=', G12.5,' EVZERR=', G12.5,'
8070 FORWAT(1X, 'THR1=', G12.5,' THR2=', G12.5,' THR3=', G12.5,' THF
 8080 FORMAT(1X, 'THR5=',G12.5,' THR6=',G12.5,' THR7=',G12.5,' TH =
       1G12.5)
 8090 FORMAT(1X, 'THR9=',G12.5,' THR10=',G12.5,' THR11=',G12.5,' 1-312='
       1,G12.5)
 8100 FORMAT(1X, 'VXCGERR=', G12.5,' VYCGERE=', G12.5,' VZCGERR=', 31 ...
 8110 FORWAT(1X, 'PHENEAN=', G12.5, ' PHESD=', G12.5, ' PHENIN=', G12.8.
       1' PHEMAX=',G12.5,' PHESAM=',G12.5)
 8120 FORMAT(1X, 'THEMEAN=', G12.5,' THESD=', G12.5,' THEMIN=', G12.8

1' THEMAX=', G12.5,' THESAM=', G12.5)

8130 FORMAT(1X, 'PSEMEAN=', G12.5,' PSESD=', G12.5,' PSEMIN=', G12.8
       1' PSEMAX=',G12.5,' PSESAW=',G12.5)
 8140 FORMAT(1X, 'PMEAN=', G12.5, ' PSD=', G12.5, ' PMIN=', G12.5,
       1' PMAX=',G12.5,' PSAM=',G12.5)
 8150 FORWAT(1X, 'QMEAN=', G12.5,' QSD=', G12.5,' QMIN=', G12.5,
       1' QMAX=',G12.5,' QSAM=',G12.5)
 8160 FORMAT(1X, 'RMEAN=',G12.5,' RSD=',G12.5,' RMIN=',G12.5,
       1' RWAX=',G12.5,' RSAM=',G12.5)
 8170 FORMAT(1X, 'VXEMEAN=', G12.5, 'VXESD=', G12.5, 'VXEMIN=', G12.8
1' VXEWAX=',G12.5,' VXESAM=',G12.5)
8180 FORWAT(1X,'VYEWEAN=',G12.5,' VYESD=',G12.5,' VYEWIN=',G12.8,
1' VYEWAX=',G12.5,' VYESAW=',G12.5)
 8190 FORWAT(1X, 'VZEMEAN=', G12.5, ' VZESD=', G12.5, ' VZEWIN=', G12.8
       1' VZEKAX=',G12.5,' VZESAM=',G12.5)
 8200 FORWAT(1X,'RCSMODE=',G12.5)
ALPHABETIZE
END OF MODEL
PRINT
```

APPENDIX B

*********** *** VEHICLE DYNAMICS PARAMETERS *** *********** PARAMETER VALUES NUMJET=8.0 XT(1)=0.417, XT(2)=0.417, XT(3)=0.417, XT(4)=0.417XT(5)=0.0, XT(6)=0.0, XT(7)=0.0, XT(8)=0.0XT(9)=0.0, XT(10)=0.0, XT(11)=0.0, XT(12)=0.0YT(1)=0.0, YT(2)=0.0, YT(3)=-2.083, YT(4)=2.083YT(5)=0.0, YT(6)=2.083, YT(7)=0.0, YT(8)=-2.083YT(9)=0.0, YT(10)=0.0, YT(11)=0.0, YT(12)=0.0 ZT(1)=-2.083, ZT(2)=2.083, ZT(3)=0.0, ZT(4)=0.0ZT(5) = -2.083, ZT(6) = 0.0, ZT(7) = 2.083, ZT(8) = 0.0ZT(9)=0.0,ZT(10)=0.0,ZT(11)=0.0,ZT(12)=0.0 IMPFLAG=0.0 XIMP=0.0, YIMP=0.0, ZIMP=0.0 XRVCG=3.75, YRVCG=0.0, ZRVCG=0.0 AL1PM=971270.0, VE1PM=23423.0, AZ1PM=-90.0, GA1PM=0.0, ENGPM=1.0 ROLVA=0.0, PITVA=0.0, YAWVA=-90.0 LA1VA=70.0, LD1VA=160.0, TI1VA=0.0, DA1VA=80.0 RADPO=20927491.0

*** ATTITUDE AND VELOCITY COMMAND PARAMETERS ***

*** ATTITUDE AND VELOCITY COMMAND PARAMETERS ***

CEA(1)=160.0, CEA(2)=0.0, CEA(3)=-110.0

CVC(1)=0.0, CVC(2)=0.0, CVC(3)=0.0

***************** *** UNIFIED PHASE SPACE AUTOPILOT PARAMETERS *** ***************** WASSA=30.0 INERA(1,1)=34.4, INERA(1,2)=-1.49, INERA(1,3)=-0.69INERA(2,1)=-1.49, INERA(2,2)=131.6, INERA(2,3)=-0.02 INERA(3,1)=-0.69, INERA(3,2)=-0.02, INERA(3,3)=139.1 CGA(1)=2.75, CGA(2)=0.0558, CGA(3)=0.0025 THETAXA(1)=118.66, THETAXA(2)=118.66, THETAXA(3)=118.66, THETAXA(4)=118.66 THETAXA(5)=0.0, THETAXA(8)=0.0, THETAXA(7)=0.0, THETAXA(8)=0.0 THETAXA(9)=90.0, THETAXA(10)=90.0, THETAXA(11)=90.0, THETAXA(12)=90.0 THETAYA(1)=113.58, THETAYA(2)=66.42, THETAYA(3)=38.67, THETAYA(4)=141.33 THETAYA(5)=90.0, THETAYA(6)=90.0, THETAYA(7)=90.0, THETAYA(8)=90.0 THETAYA(9)=90.0, THETAYA(10)=90.0, THETAYA(11)=90.0, THETAYA(12)=90.0 THETAZA(1)=38.67, THETAZA(2)=141.33, THETAZA(3)=113.58, THETAZA(4)=66.42 THETAZA(5)=90.0, THETAZA(6)=90.0, THETAZA(7)=90.0, THETAZA(8)=90.0 THETAZA(9)=90.0, THETAZA(10)=90.0, THETAZA(11)=90.0, THETAZA(12)=90.0 THEMAGA(1)=40.0, THEMAGA(2)=40.0, THEMAGA(3)40.0, THEMAGA(4)=40.0THRMAGA(5)=40.0, THRMAGA(6)=40.0, THRMAGA(7)=40.0, THRMAGA(8)=40.0THRWAGA(9)=0.0, THRWAGA(10)=0.0, THRWAGA(11)=0.0, THRWAGA(12)=0.0

CF1(1)=0.0035,CF1(2)=0.0035,CF1(3)=0.0035,CF1(4)=0.0035
CF1(5)=0.0035,CF1(6)=0.0035,CF1(7)=0.0035,CF1(8)=0.0035
CF1(9)=0.0,CF1(10)=0.0,CF1(11)=0.0,CF1(12)=0.0
CF2(1)=1.0,CF2(2)=1.0,CF2(3)=1.0,CF2(4)=1.0
CF2(5)=1.0,CF2(6)=1.0,CF2(7)=1.0,CF2(8)=1.0
CF2(9)=0.0,CF2(10)=0.0,CF2(11)=0.0,CF2(12)=0.0
CF3(1)=0.0,CF3(2)=0.0,CF3(3)=0.0,CF3(4)=0.0,CF3(5)=0.0,CF3(6)=0.0
CF3(7)=0.0,CF3(8)=0.0,CF3(9)=0.0,CF3(10)=0.0,CF3(11)=0.0,CF3(12)=0.0
RPD=0.01745329252
JETCYL=0.0003,CDNCYL=0.150
TAU=0.25,TG01=0.31,TCDAST=0.75,JSGAIN=1.0
TGDDB=0.8,LARGE=10.0,SMALL=1.0,DDTMAX=500.0
ADB=0.5,RDB=0.5,RLIM=20.0,VDB=0.03,VLIM=0.04,RESDB=0.004
RCSFLAG=3.0

0.0,999.0 0.0,0.0 TABLE, IBRT, 2 0.0,0.150 0.0333,0.0333 TABLE, JBUH, 3 0.0,0.005,0.009 0.0,0.00001,1.0 TABLE, JDH, 2 0.0,0.007 1.0,0.0 TABLE, RJBUH, 3 0.0,0.00001,1.0 0.0,0.005,0.009 TABLE, RJDH, 2 0.0,1.0 0.007,0.0

Q VA(1)=0.09960 Q VA(2)=0.56486 Q VA(3)=-0.80671 Q VA(4)=-0.14224

****************** *** PLOT PARAMETERS AND OUTPUT CONTROLS *** ************* TMAX=3.0, INT MODE=3, TINC=0.0001, OUTRATE=100.0, PRATE=15.0 PRINT CONTROL=8 DISPLAY1 TIME, VS, PHIE THETAE, VS. TIME PSIE, VS, TIME DISPLAY2 P, VS, TIME Q, VS, TIME R, VS, TIME DISPLAY3 VXERR, VS, TIME VYERR, VS, TIME VZERR, VS, TIME DISPLAY4 EPHIE, VS, TIME ETHETAE, VS, TIME EPSIE, VS, TIME DISPLAYS PESTM, VS, TIME QESTM, VS, TIME RESTM, VS, TIME DISPLAY8 EVXERR, VS, TIME EVYERR, VS, TIME EVZERR, VS, TIME DISPLAY7 THR1, VS, TIME THR2, VS, TIKE THR3. VS, TIME THR4, VS, TIME DISPLAY8 THRE, VS, TIKE THRS, VS, TIME THR7, VS, TIME THR8, VS, TIME DISPLAY9 POWER, VS, TIME FUELTOT, VS, TIME

GGP PLOTS *PRINTER PLOTS

APPENDIX C

```
SUBROUTINE DCFQUAT(Q,DC)
      CALCULATE DIRECTION COSINE WATRIX FROM QUATERNION
C
C
      DESIGNED BY:
                        R. G. BORST
      IMPLICIT REAL*8 (A-H, D-Z)
      DIMENSION Q(4), DC(3,3)
      QQ1 = Q(1) * Q(1)
      QQ2=Q(2)*Q(2)
      QQ3=Q(3)*Q(3)
      QQ4=Q(4)*Q(4)
      DC(1,1)=QQ1+QQ2-QQ3-QQ4
      DC(2,2)=QQ1+QQ3-QQ2-QQ4
      DC(3,3)=QQ1+QQ4-QQ2-QQ3
      QQ1=Q(1)*Q(4)
      QQ2=Q(2)*Q(3)
      DC(1,2)=2*(QQ2+QQ1)
      DC(2,1)=2*(QQ2-QQ1)
      QQ1=Q(2)*Q(4)
      QQ2=Q(1)*Q(3)
      DC(1,3)=2*(QQ1-QQ2)
C
      ASSURE DC(1,3) MAGNITUDE LT 1
      IF(DC(1,3) .LT. -1.0)DC(1,3)=-1.0
      IF(DC(1,3) .GT. 1.0)DC(1,3)=1.0
      DC(3,1)=2*(QQ1+QQ2)
      QQ1=Q(3)*Q(4)
      QQ2=Q(1)*Q(2)
      DC(2,3)=2*(QQ1+QQ2)
      DC(3,2)=2*(QQ1-QQ2)
      RETURN
      END
```

```
SUBROUTINE QUATFEA(EAA,Q)
      CALCULATE QUATERNION FROM EULER ANGLES
C
C
      DESIGNED BY:
                        R. G. BORST
                                           7-7-84
      IMPLICIT REAL *8 (A-H, 0-Z)
      DIMENSION EAA(3), EA(3), Q(4)
      RPD=0.017453292
      EA(1)=0.5*EAA(1)*RPD
      EA(2)=0.5*EAA(2)*RPD
      EA(3)=0.5*EAA(3)*RPD
      Q(1) = COS(EA(1)) * COS(EA(2)) * COS(EA(3))
     1+SIN(EA(1))*SIN(EA(2))*SIN(EA(3))
      Q(2)=SIN(EA(1))*COS(EA(2))*COS(EA(3))
     1-COS(EA(1)) *SIN(EA(2)) *SIN(EA(3))
      Q(3)=COS(EA(1))*SIN(EA(2))*COS(EA(3))
     1+SIN(EA(1)) *COS(EA(2)) *SIN(EA(3))
      Q(4)=COS(EA(1)) *COS(EA(2)) *SIN(EA(3))
     1-SIN(EA(1)) *SIN(EA(2)) *COS(EA(3))
      NORWALIZE GUIDANCE QUATERNION
      XNDRM=Q(1)**2+Q(2)**2+Q(3)**2+Q(4)**2
      Q(1)=Q(1)/SQRT(XNORM)
      Q(2)=Q(2)/SQRT(XNORM)
      Q(3)=Q(3)/SQRT(XNORM)
```

Q(4)=Q(4)/SQRT(XNORM) RETURN END

SUBROUTINE CEFQUAT (Q1,Q2,ALPHA,EA,ERR) CALCULATE CONTROL ERRORS FROM QUATERNIONS C R. G. BORST C DESIGNED BY: IMPLICIT REAL *8 (A-H, 0-Z) DIMENSION Q1(4),Q2(4),Q3(4),QCON(4),EA(3),ERR(3) RPD=0.017453292 CALL QCONJ(Q1,QCON) CALL QPROD (QCON, Q2, Q3) C CALCULATE ROTATION ANGLE ALPHA=2.0*ACOS(Q3(1)) C CALCULATE EULER AXIS EA(1)=Q3(2)/SIN(0.5*ALPHA)EA(2)=Q3(3)/SIN(0.5*ALPHA)EA(3)=Q3(4)/SIN(0.5*ALPHA)CALCULATE ATTITUDE CONTROL ERRORS C ERR(1)=2.0*EA(1)*SIN(0.5*ALPHA)/RPD ERR(2)=2.0*EA(2)*SIN(0.5*ALPHA)/RPDERR(3)=2.0*EA(3)*SIN(0.5*ALPHA)/RPDALPHA=ALPHA/RPD RETURN END

```
SUBROUTINE STAT (MEAN, MAX, MIN, SDEV, RMS, N, INPUT, ICFLAG)
      STATISTICAL ANALYSIS
C
                                           7-7-84
C
      DESIGNED BY:
                        R. G. BORST
      REAL MEAN, MAX, MIN, N, INPUT, ICFLAG
      IF (ICFLAG .EQ. 0.0) GO TO 100
      INITIAL CONDITIONS
C
      N=0.0
      MEAN=0.0
      WAX=INPUT
      MIN=INPUT
      SDEV=0.0
  100 CONTINUE
      ARG=N*(SDEV**2+MEAN**2)+INPUT**2
C
      MEAN
      MEAN=(N*MEAN+INPUT)/(N+1.0)
C
      STANDARD DEVIATION
      SDEV=SQRT (ABS (ARG/(N+1.0)-WEAN**2))
      NUMBER OF SAMPLES
C
      N=N+1.0
C
      ROOT-WEAN-SQUARE
      RMS=SQRT(ARG/N)
C
      MINIMUM VALUE
```

IF (INPUT .LT. MIN) MIN=INPUT

MAXIMUM VALUE

IF (INPUT .GT. MAX) MAX=INPUT

RETURN

END

SUBROUTINE RNG(RANDG, SEED, SIGMA, WEAN)

C GENERATE A NORMALLY DISTRIBUTED RANDOM NUMBER

C DESIGNED BY: R. G. BORST 7-7-84

IMPLICIT DOUBLE PRECISION (A-H, D-Z)

REAL WEAN

SUM=0.0

DO 10 I=1,12

X=(SEED+3.14159265358979)**5

SEED=X-AINT(X)

SUM=SUM+SEED

10 CONTINUE

RANDG=(SUM-6)*SIGMA+WEAN

RETURN
END

```
SUBROUTINE PM(R.RDOT.IR.RD.RDDOT.IRD.T12,DA2,RADIUS,F.AFASS,
     1 ALAT, ALON, ALT, TIM, DAT, VEL, AZI, GAM, ENG)
   VERSION 1.
                                           REVISED DEC 12 1977
   PURPOSE* CALCULATE THE POSITION AND VELOCITY OF A POINT WASS
C
              IN RESPONSE TO EXTERNAL FORCES, F, WHEN IN A SHPERICAL
C
              EARTH GRAVITY FIELD.
C
   CALL SEQUENCE
C
     OUTPUTS* R.RDOT, IR(3) POSITION VECTOR, INERTIAL AXES, FT OR METERS
                ED, EDDOT, IRD (3) - VEL VECT, INERTIAL AXES, FT/SEC OR W/SEC
C
CC
                                - INITIAL TIME, HOURS
                TI2
                                - INITIAL DATE, JULIAN DAYS
- EARTH RADIUS, FEET OR WETERS
                DA2
C
                RADIUS
C
     INPUTS*
                F(3)
                                - EXT. FORCE VECTOR, INERTIAL AXES, LBS
C
                AWASS
                                - POINT WASS, SLUGS OR KILOGRAYS
C
                ALAT
                                - INITIAL LATITUDE, DEGREES
CC
                                - INITIAL LONGITUDE, DEGREES
                ALON
                ALT
                                - INITIAL ALTITUDE, FEET OR METERS
C
                TIM
                                - INITIAL TIME, HOURS
C
                             - INITIAL DATE, JULIAN DAYS
                DAT
C
                               - INITIAL VELOCITY, FT/SEC OR E/SEC
                VEL
C
                AZI
                                - INITIAL AZIMUTH ANGLE, DEGREES
C
                                - INITIAL VERTICAL FLIGHT PATH ANGLE, DEG
                GAM
C
                                - ENGLISH UNITS FLAG O = METRIC
                ENG
  DESIGNED BY* J.D. BURROUGHS
                                                 NOV 1977
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C DESIGNED BY* J.D. BURROUGHS
NOV 1977
C ** MODIFIED BY JDB ADD METRIC UNITS AND ADD OUTPUTS FOR PO COMPONENT
C ** MODIFIED BY JDB CORRECT CONSTANTS

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IMPLICIT DOUBLE PRECISION (A-H.O-Z)
      COMMON/CICCAL/ICCAL/CTIME/TIME
      DIMENSION R(3), RDOT(3), IR(3), RD(3), RDDOT(3), IRD(3), F(3)
      DIMENSION T1(3,3), V(3), V1(3)
      DATA RADIE, RPD/20925663.,.017453292519943/, V/3*0./,
1 GRAVE/-1.4076459E16/, GRAVM/-3.986009E14/, RADIM/6378142./
C ========= PROVIDE DEFAULT VAULES FOR PARAMETERS
      IF (DAT. EQ.: 99999) DAT=80.
      IF (TIM. EQ. . 99999) TIM=12.
      IF (ALAT.EQ..99999) ALAT=0.
      IF (ALON.EQ..99999) ALON=0.
      IF (GAM. EQ. . 99999) GAM=0.
      IF (AZI.EQ..99999) AZI=0.
      TI2=TIM
      DA2=DAT
      GRAVC=GRAVE
      RADIUS=RADIE
      IF (ENG. NE.O.) GO TO 20
C ====== STITCH TO METRIC UNITS
      GRAVC=GRAVM
      RADIUS=RADIM
C ====== TEST FOR INITIAL CONDITION CALCULATIONS
      IF (ICCAL.NE.1) GO TO 100
C ======= CALC INITIAL INERTIAL POSITION FROM LATITUDE,
              LONGITUDE, ALTITUDE, DATE, AND TIME
      RLAT=ALAT*RPD
      COSLAT=COS(RLAT) * (RADIUS+ALT)
      SINLAT=SIN(RLAT)
      ANG=(15.*(TIM+TIME/3600.-12.)+.98563*(DAT-80.)+ALON)*BPD
      COSLON=COS (ANG)
      SINLON=SIN(ANG)
      R(1)=COSLAT*COSLON
      R(2)=COSLAT*SINLON
      R(3)=SINLAT*(RADIUS+ALT)
            CALC INITIAL INERTIAL VELOCITY FROM LATITUDE,
            LONGITUDE, DATE, TIME, VELOCITY, AND FLIGHT
            PATH ANGLES RELATIVE TO TO LOCAL HORIZONTAL.
            TRANSFORMATION THROUGH VERTICAL FLIGHT PATH ANGLE
      V(1)=VEL
      RGAM=-GAM*RPD
      CALL TRANF (T1, EGAM, 2)
      CALL MATMPY(V1, T1, V, 3, 3, 1)
 ----- TRANSFORMATION THROUGH HORIZONTAL FLIGHT PATH ANGLE
      RAZI=-AZI*RPD
      CALL TRANF(T1, EAZI, 3)
      CALL WATMPY(RD, T1, V1, 3, 3, 1)
C ----- TRANSFORMATION THROUGH LATITUDE ANGLE
      RLAT=(90.+ALAT)*RPD
      CALL TRANF (T1, RLAT, 2)
      CALL WATERY (V1, T1, RD, 3, 3, 1)
 ----- TRANSFORMATION THROUGH DATE - TIME - LONGITUDE ANGLES
      CALL TRANF (T1, -ANG, 3)
      CALL MATMPY (RD, T1, V1, 3, 3, 1)
100
      CONTINUE
C ======= CALCULATE GRAVITY ACCEL COEFF.
      CALL DOTPRD (R2, R, R, 3)
```

C80 GME3=GRAVC/R2/SQRT(R2)
GME3=GRAVC/R2/DSQRT(R2)
C ====== EQUATIONS OF MOTION IN INERTIAL AXES
DO 1000 I=1,3
IF(IR(I).NE.O)RDOT(I)=RD(I)
C REMOVE GRAVITY TERM R. G. BORST 3-16-84
C IF(IRD(I).NE.O)RDDOT(I)=F(I)/AMASS+GMR3*R(I)
IF(IRD(I).NE.O)RDDOT(I)=F(I)/AMASS
1000 CONTINUE
RETURN
END